

SOCET GXP® and GXP InMotion™ Desktop v4.5.0.3 release enhancements

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SOCET GXP® v4.5.0.3 release enhancements

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SOCET GXP v4.5.0 release enhancements

- This presentation contains the enhancements included in SOCET GXP **v4.5.0.3**.
 - Released March 17, 2022*
 - SOCET GXP v4.5.0.3 is patch 3 of the SOCET GXP v4.5.0.0.272 release build. Because all SOCET GXP patches are full installations, users have two options:
 - upgrade an existing SOCET GXP installation by installing this patch, or
 - for brand new installations, install this patch for a full installation that includes both the patch and the v4.5.0.272 base installation.

** Items in Teal Indicate new features included in the v4.5.0.3 patch update*

Infrastructure updates

- New Sensors, Imagery, and other GEOINT data:
 - MSP v1.7.0
- Coordinate System Support:
 - Support CRS-1 (Open Geospatial Consortium Coordinate Reference System) for lossless image space streaming of raw image pixels.
 - Support for Web Mercator EPSG:3857 for Map streaming from sources such as Esri®.
 - Added GEOID18.
- Licensing:
 - New licenses are required with the release of SOCET GXP v4.5.0.x.
- Increase cache memory sizes for SOCET GXP and GXP InMotion™ to improve application performance.
- Third-party software updates:
 - GDAL v3.1.0
 - Libtiff v4.0.2
 - HDF5 1.12

Improved Help

New Help documentation template for improved navigation of the online users manual layout and style.

- SOCET GXP, GXP InMotion, and the License Manager have all been updated to the new User Manual format with focus on improvements to the layout and style.
- Improved font and management of content including the table of contents based on Web-Page design practices.
- Expand all / collapse all within a help topic section.
- Highlight and print the document.
- Code snippets – copy and paste command line arguments into a CMD prompt.

Feature Class Graphic Properties Multilines

The Feature Class Graphic Properties window, Multilines, is used to define graphic properties and create symbolization. The new graphic properties display in an active Multiport panel.

Feature Class Graphic Properties Multilines Window: Basic

The Feature Class Graphic Properties Multilines window, Basic, is used to define the graphic properties of a multilines feature class.

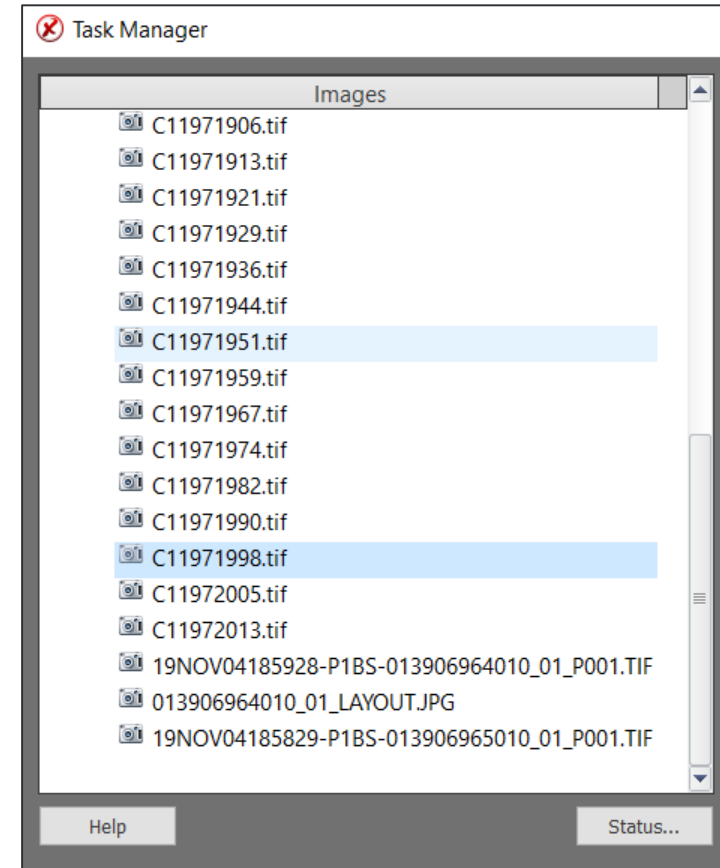
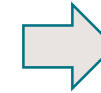
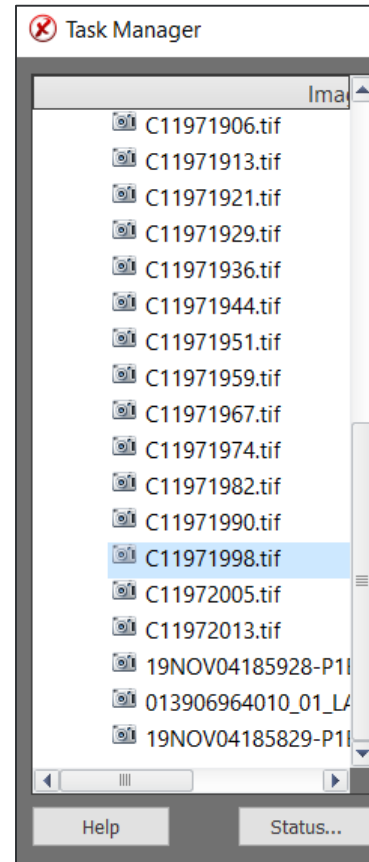
+ Feature Class Graphic Properties Multilines Window: Basic

Feature Class Graphic Properties Multilines Window: Basic Parameters

PARAMETER	DESCRIPTION
Feature Class	Displays the code, name, and geometry type of the selected feature class for the graphic properties being specified.
Display Label	User-defined text field to create a label for the class to be used instead of the class name. The display label is what is shown in the Layer Manager and feature legend, and is defaulted to the actual feature class name.

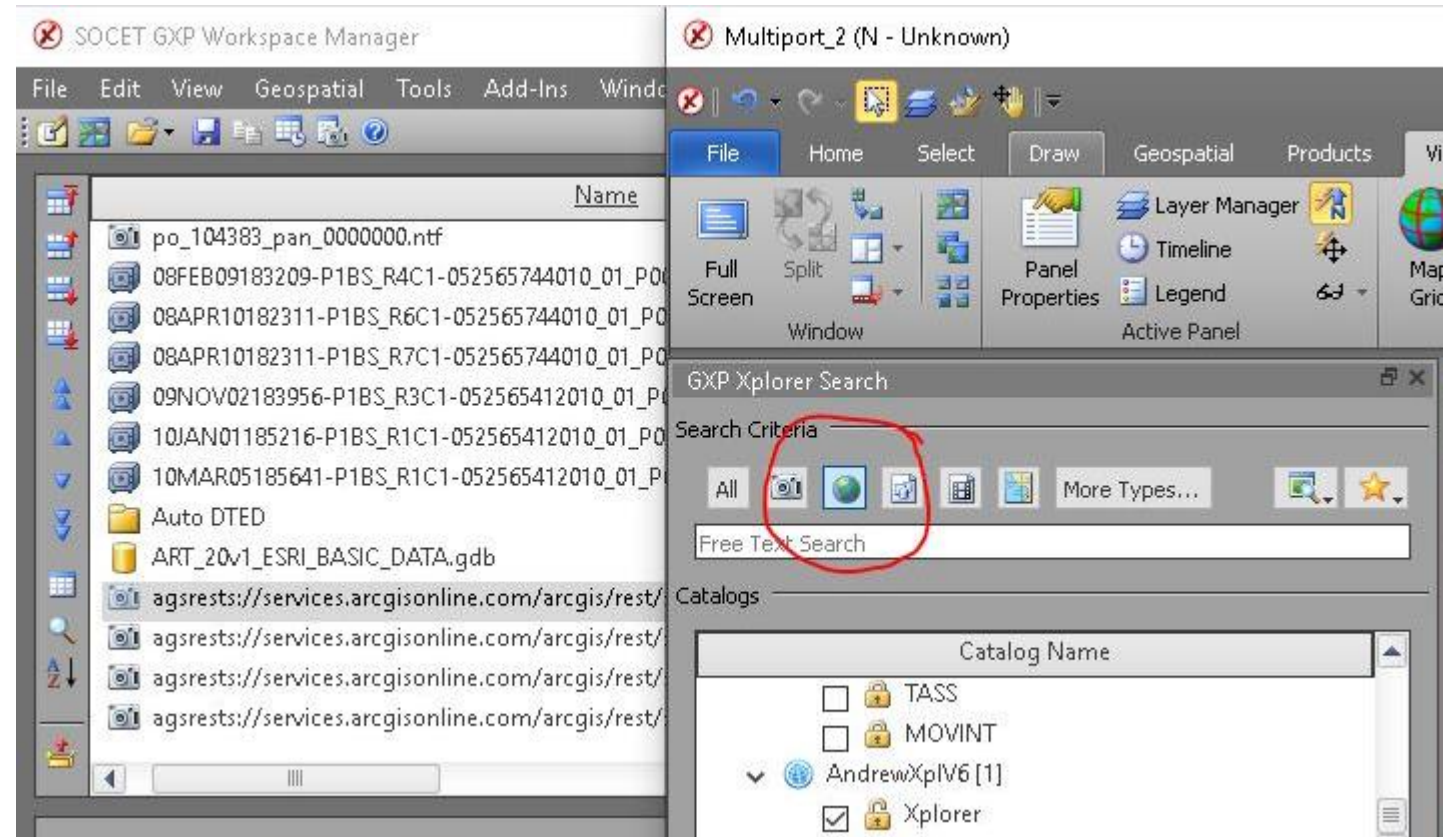
Task Manager Image List

- Update the Task Manager user interface.
 - View long image names in the Task Manager Image List simple operations including resizing Image list and/or Task Manager window.



Integration of Esri Services cataloged in GXP Xplorer® Platform

- The Workflow Improvement Module (WIM) has been updated to search Esri Map Servers cataloged by GXP Xplorer.
- Updates include authentication for Esri hosted services.



Integration of SOCET GXP with Esri ArcGIS® Earth

- Interface with ArcGIS Earth using a simple button interface from the SOCET GXP Multiport™ Add-ons tab.
- Add image overlay layer ArcGIS Earth.
- Add image footprint(s) layer ArcGIS Earth.
- Add selected graphics layer ArcGIS Earth.
- Add all visible scene layers ArcGIS Earth.

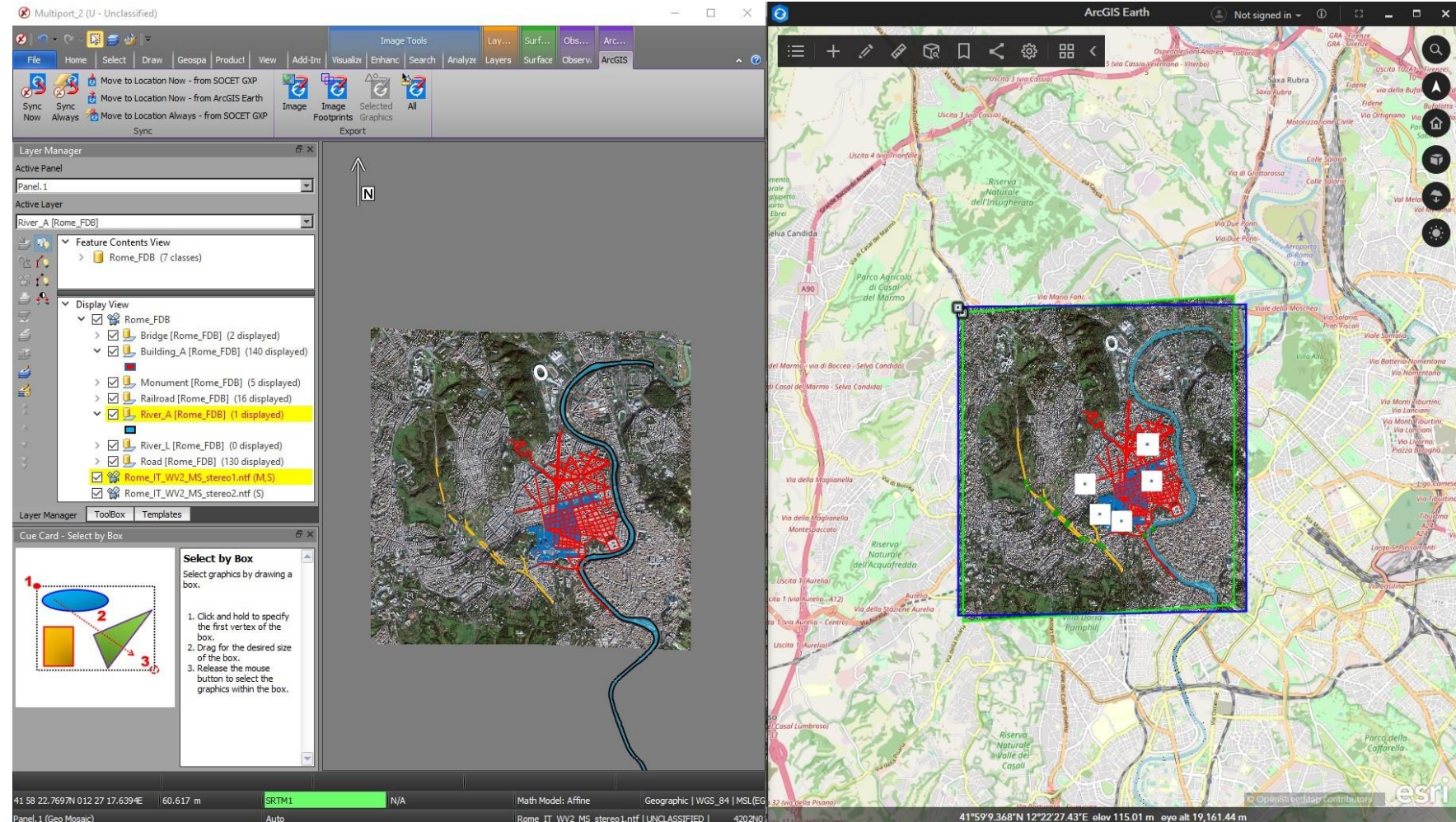


Image © 2022 Maxar Technologies.

Integration of SOCET GXP with Esri ArcGIS Earth ...2

- Synchronize ArcGIS Earth with SOCET GXP.
 - Move SOCET GXP to ArcGIS Earth location.
 - Move ArcGIS Earth to SOCET GXP location.
 - Move ArcGIS Earth to SOCET GXP location always.

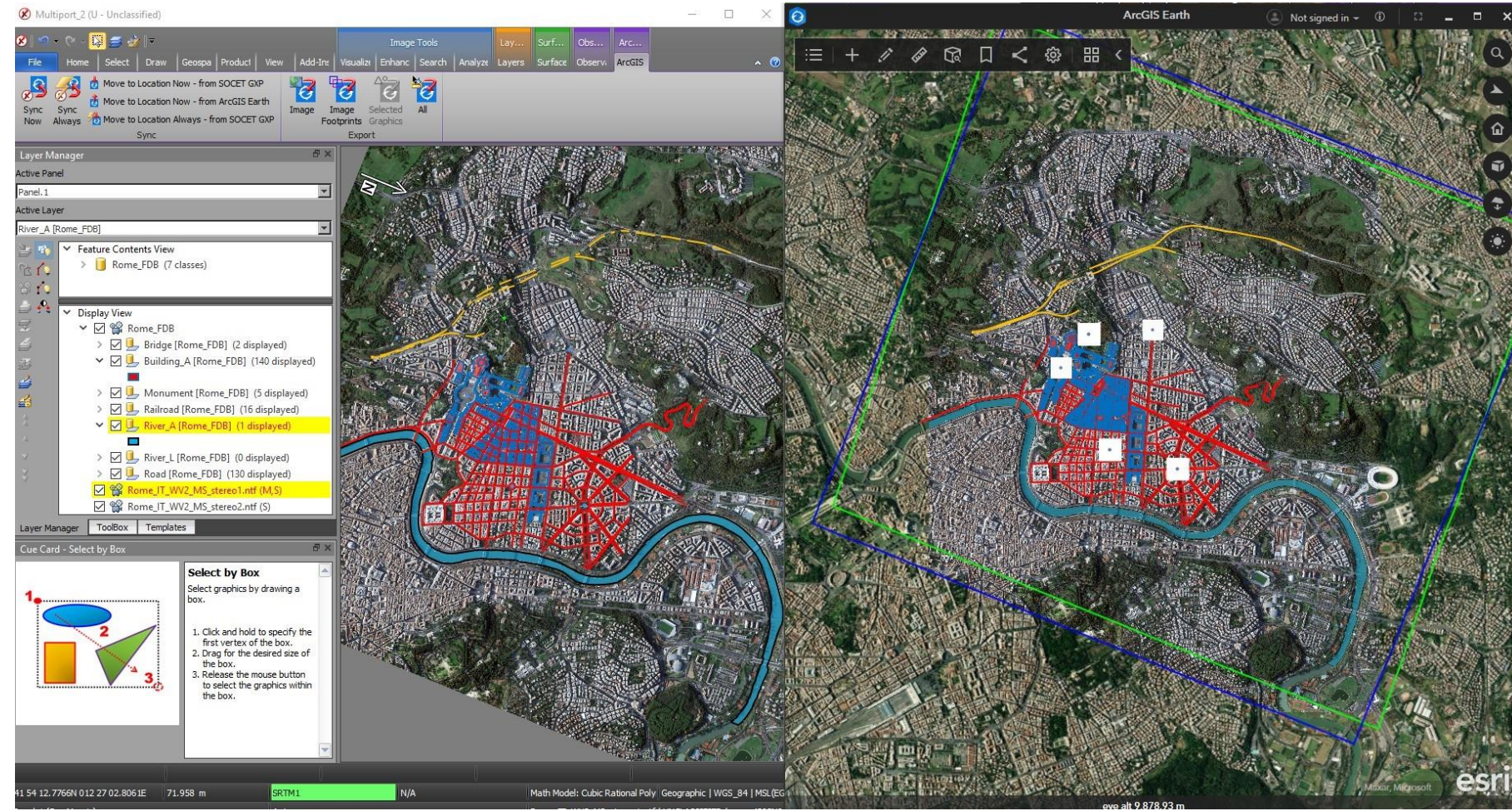


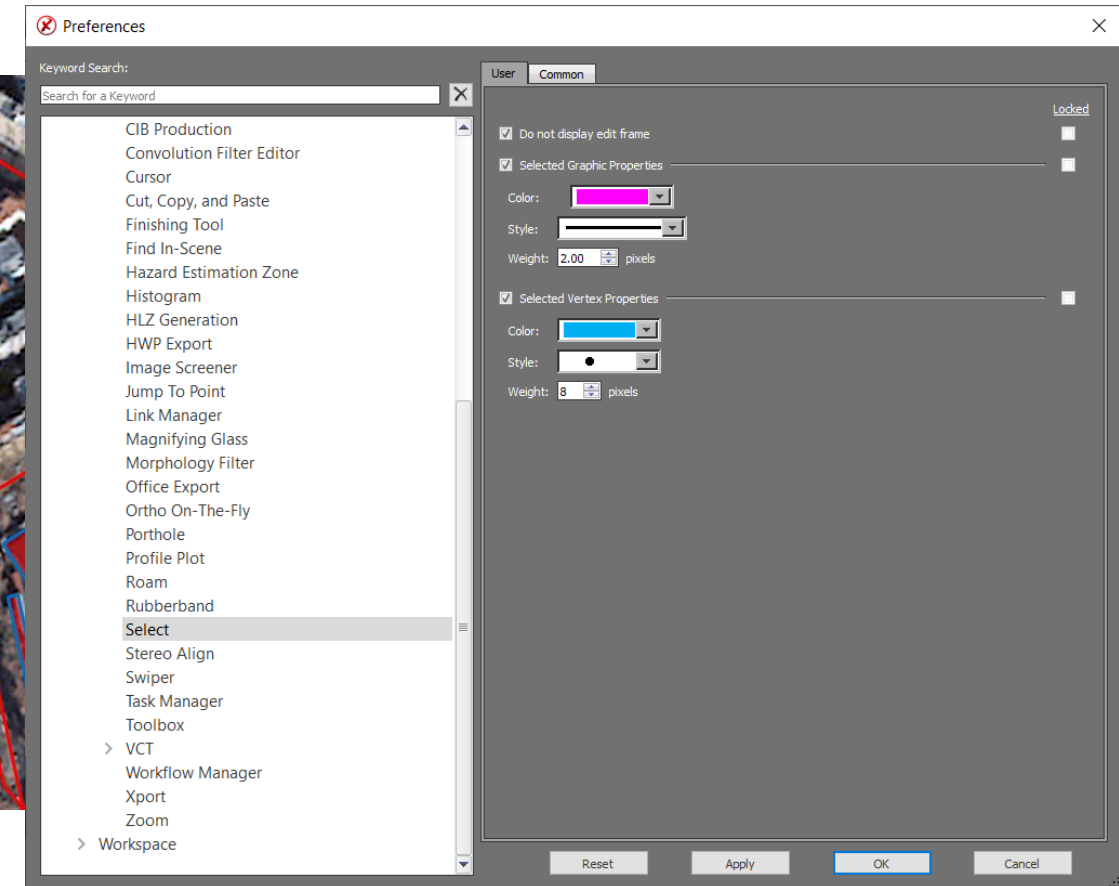
Image © 2022 Maxar Technologies.

Ability to change color of feature when selecting the feature

- Changing color for selecting feature:
 - Choose a color, style and weight.
- Ability to display vertices:
 - Choose a color, style and weight.
- Moved the Edit Frame display from Configure → Performance Preference location.



Image © 2022 Maxar Technologies.



Ability to change vertex values with Edit Vertices Window

- Changing vertex values in Edit Vertices Window:
 - Ability to change coordinates and elevation values.
 - Highlight a row and jump to vertex.

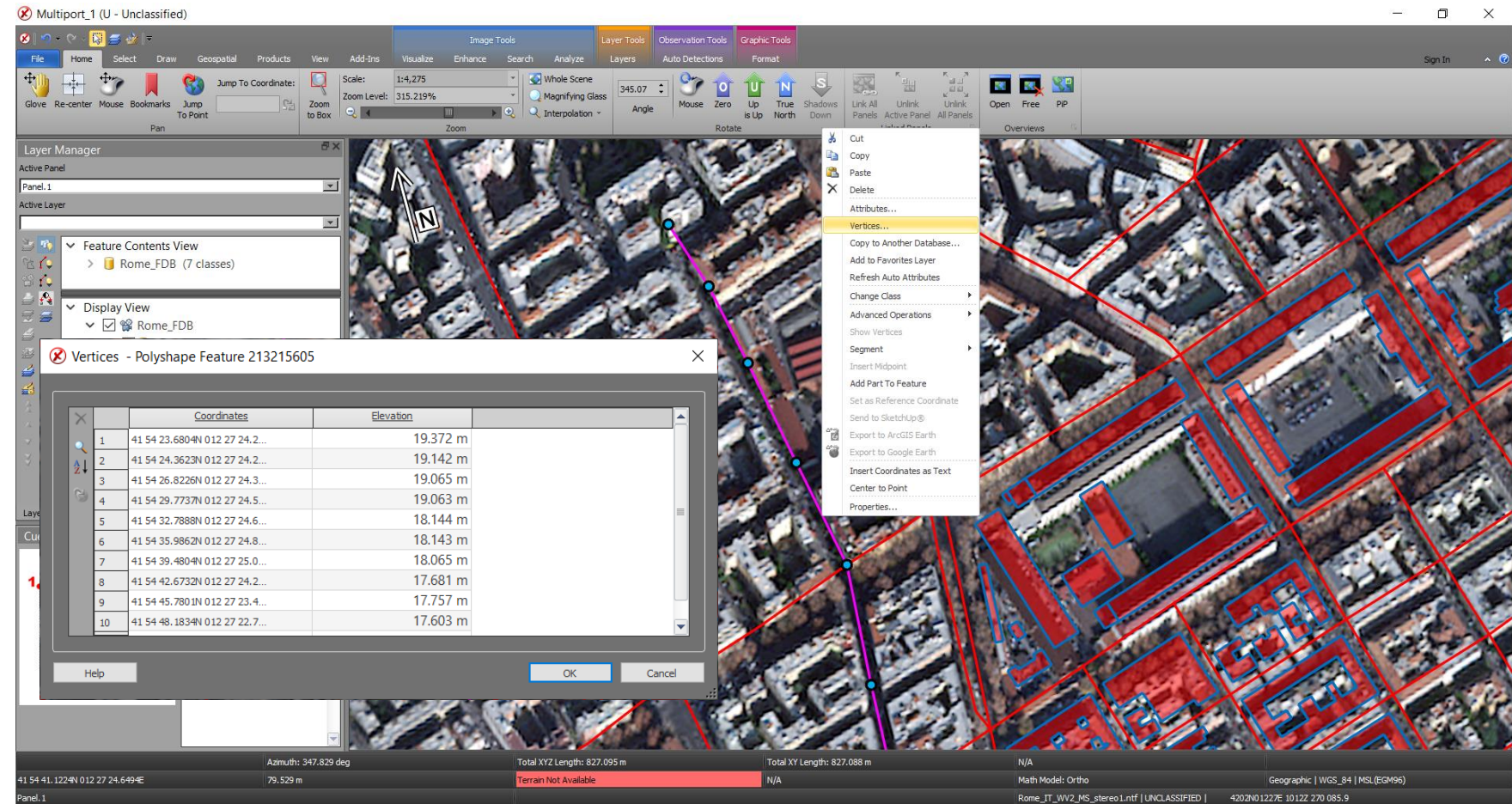
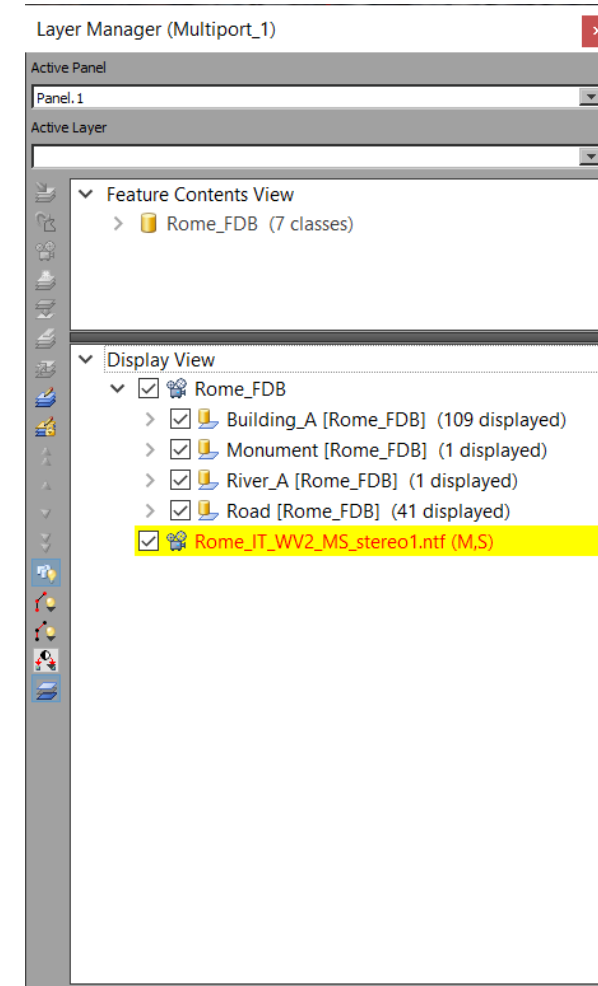
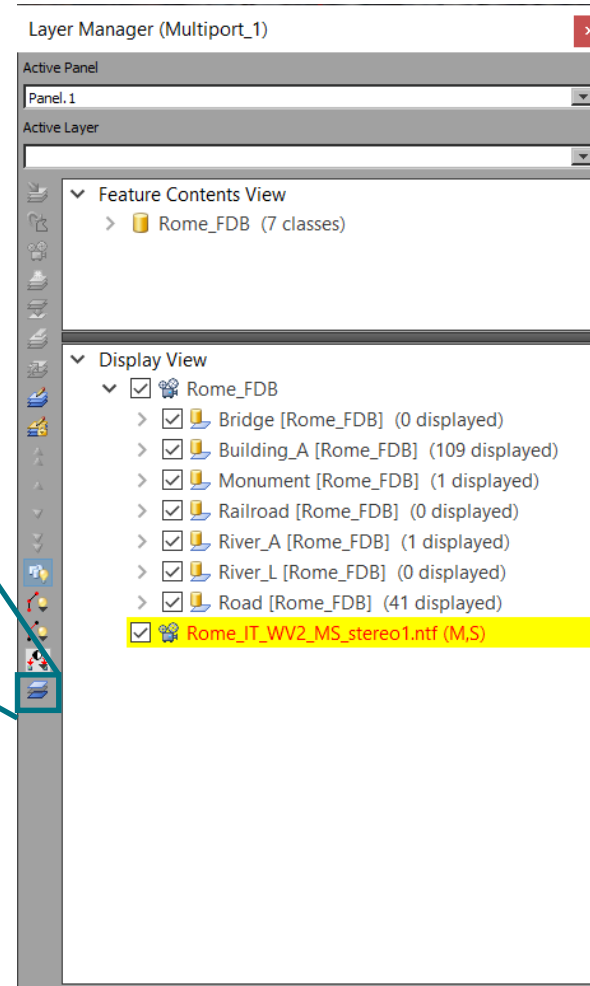


Image © 2022 Maxar Technologies.

Hide Empty Layers in a database

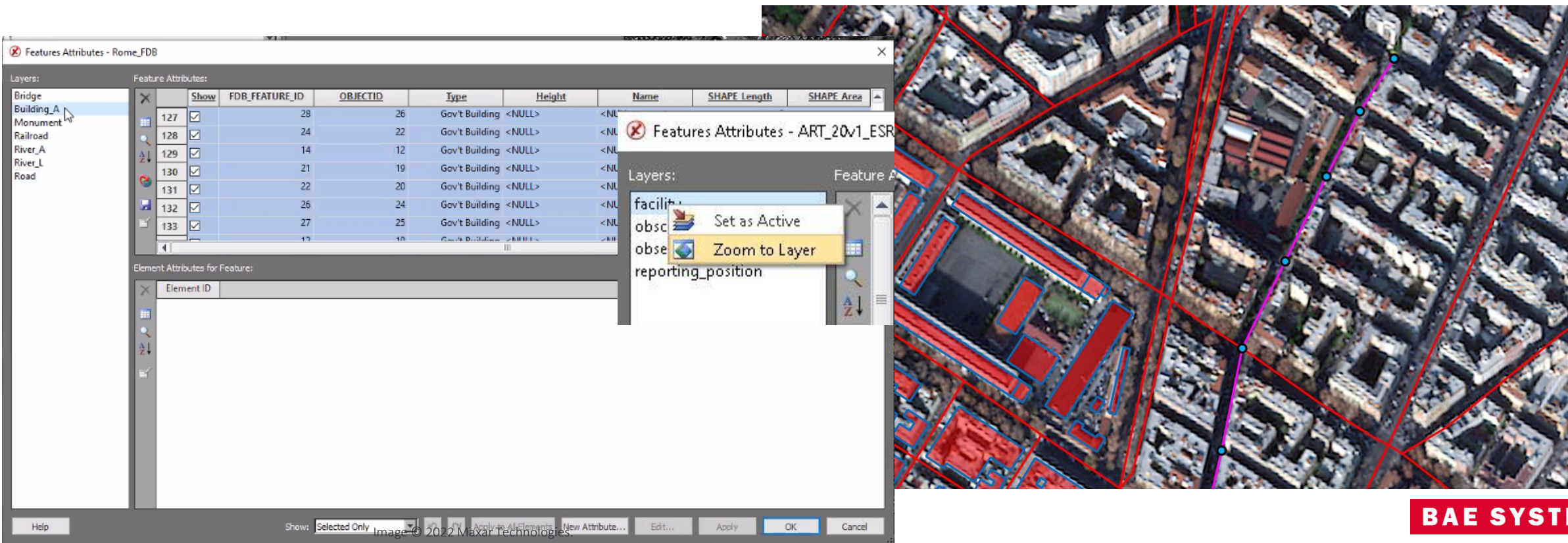
- Ability to hide layers in a database that do not have any features collected in them.
 - Toggle On/Off to hide or to show all available feature classes.



New for
v4.5.0.3

Feature Attributes Menu

- Enhanced Feature Attribute Window Interaction:
 - Select multiple features from one or more classes.
 - From multiple features, the analyst can set features as active.
 - From multiple features, the analyst can zoom into the selected set.



Circle Tool update

- Ability to define the amount of vertices used to create circle.
 - Circle tool can create triangle, square, pentagon, hexagon based on the amount of vertices used.

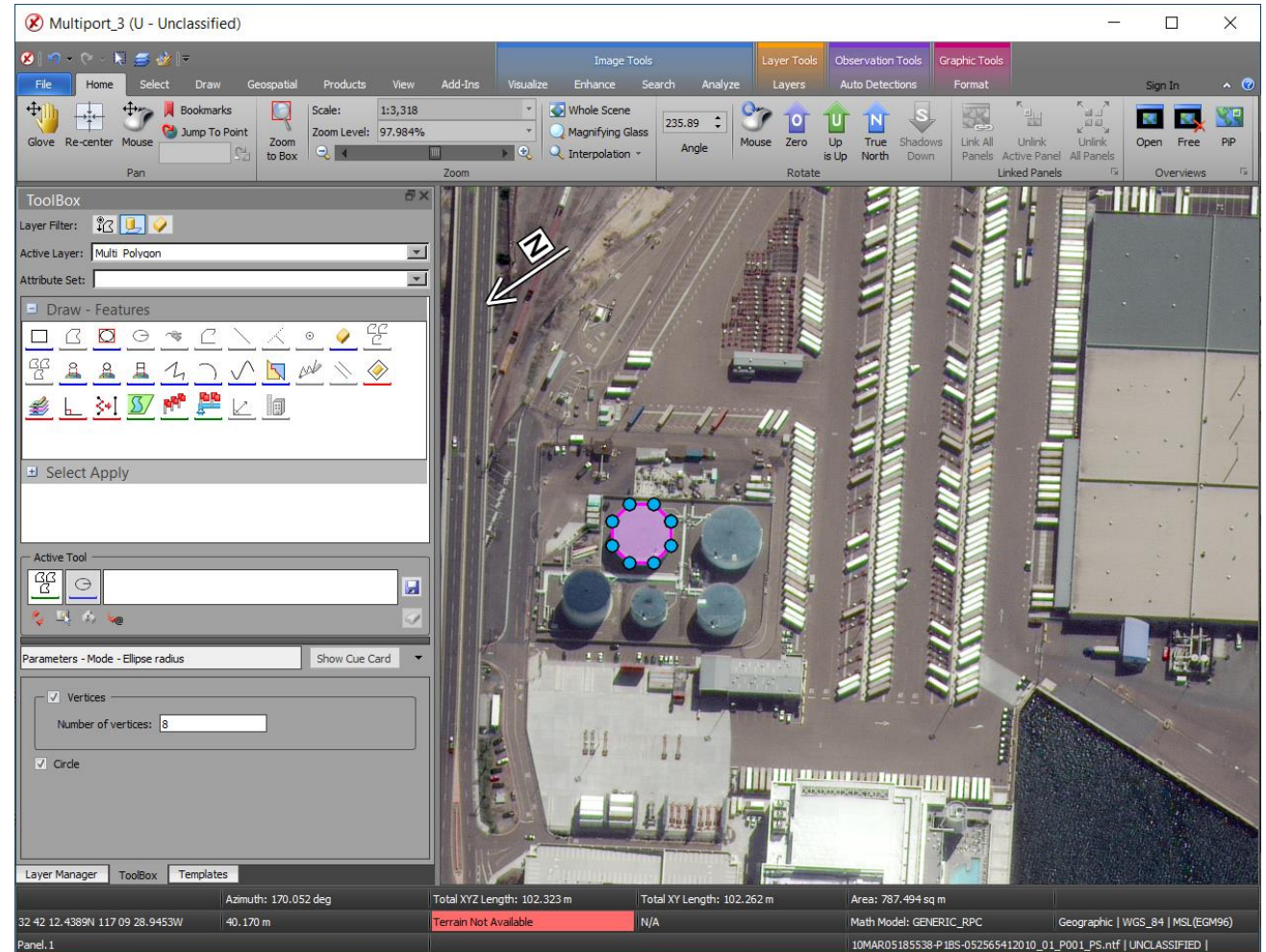


Image © 2022 Maxar Technologies.

Vertex Selection Priority

- Moving a vertex has been updated to allow only the vertex of the feature selected to move.
 - Very useful when two vertices from different features are sharing same location.



Image © 2022 Maxar Technologies.

New for
v4.5.0.3

Topology

- User interface for new topology tools and algorithms:
 - Ribbon tab for expansion.
 - Dockable window.
- Features are validated against relevant geometric rules and associated parameters.
- Validation results are displayed and worked off by the analyst.

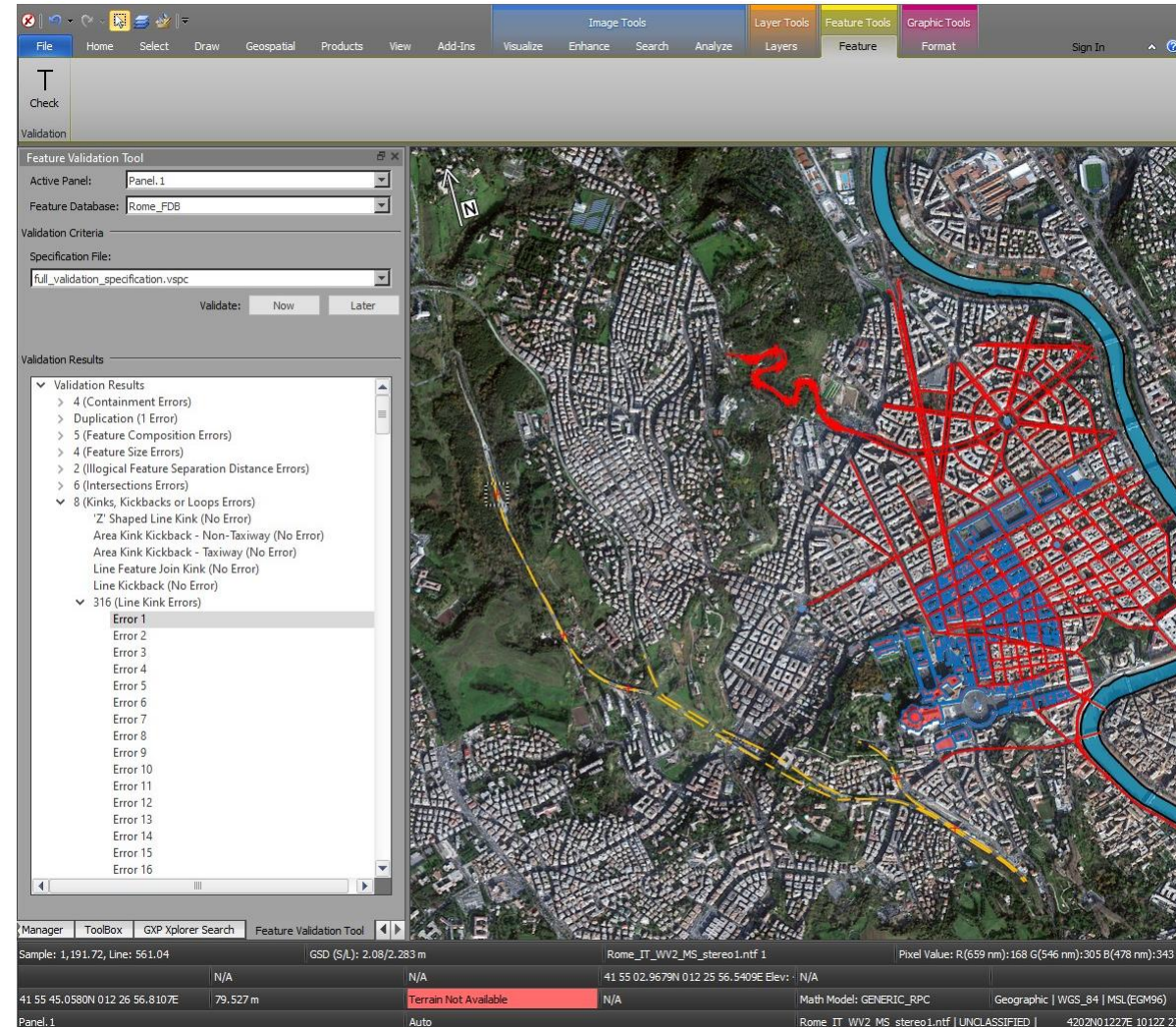
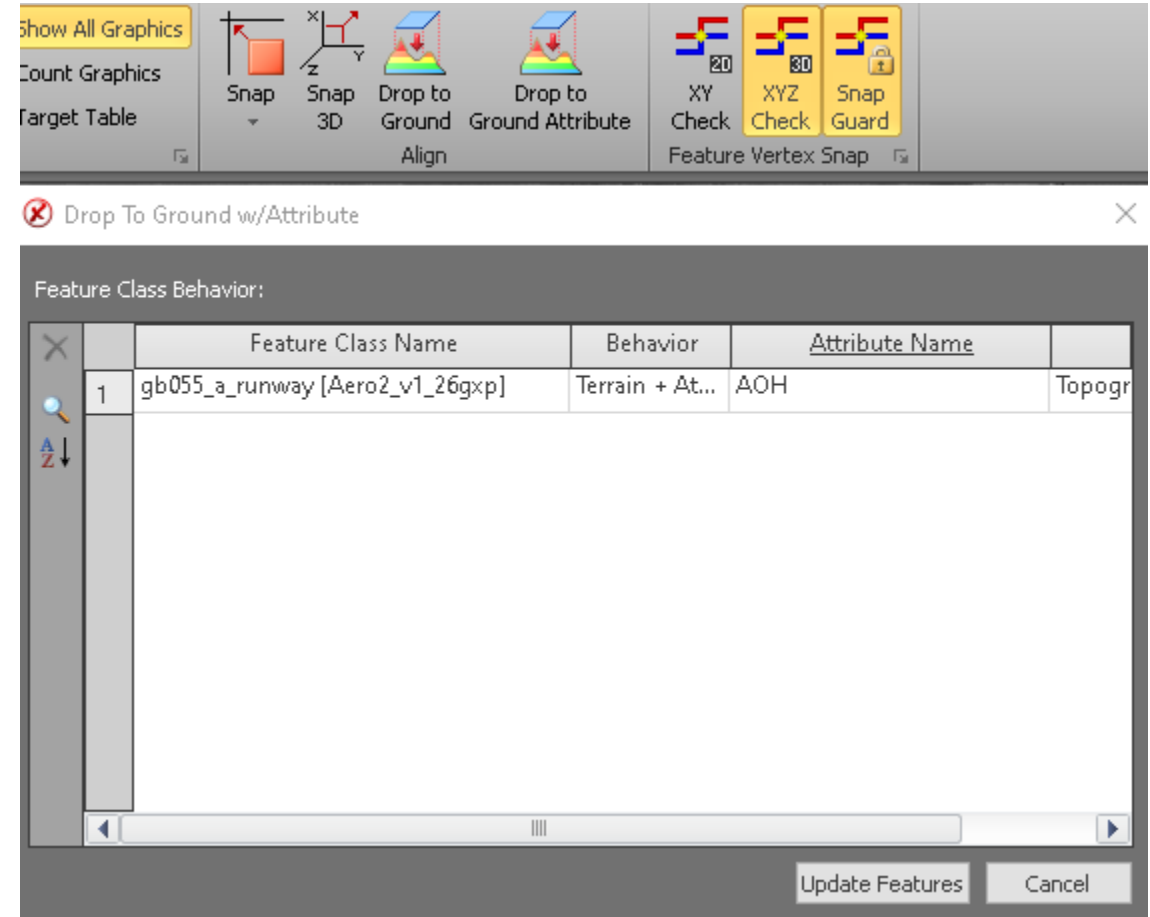


Image © 2022 Maxar Technologies.

New for
v4.5.0.3

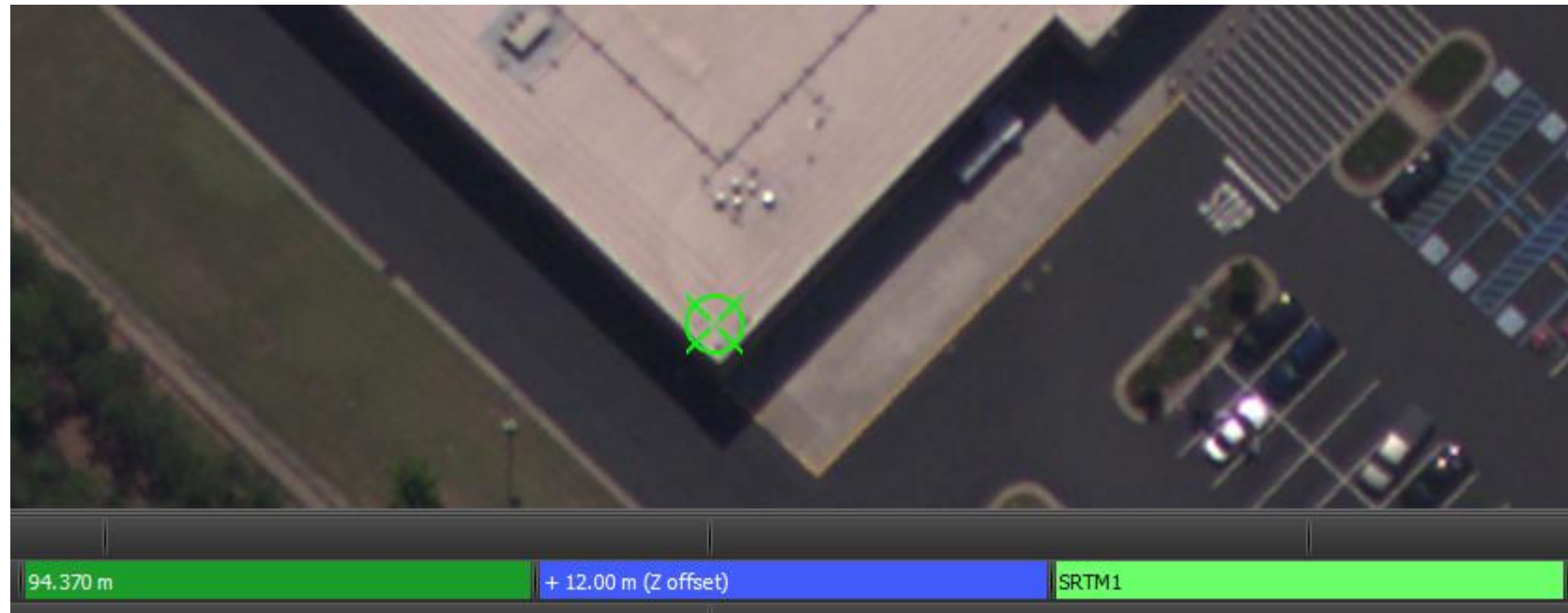
Drop to Ground Attribute

- Planimetric – Set each vertex to the average terrain Z plus the attribute height value.
- Topographic – Set each feature vertex to the terrain value plus the height attribute value.
- Geomorphic – Set each feature vertex to the ground terrain value.



New for
v4.5.0.3

Terrain Tracking with Z-Offset



Imagery courtesy of NOAA/NGS.

Feature Extraction and SOCET for ArcGIS (SFA)

- Enable the view/edit attributes option when multiple features are selected from multiple classes.
- Enhance edit undo/redo capabilities to work with PostGIS and Geodatabase files.
- Graphics drawing performance improvements for SFA Pro when zooming.

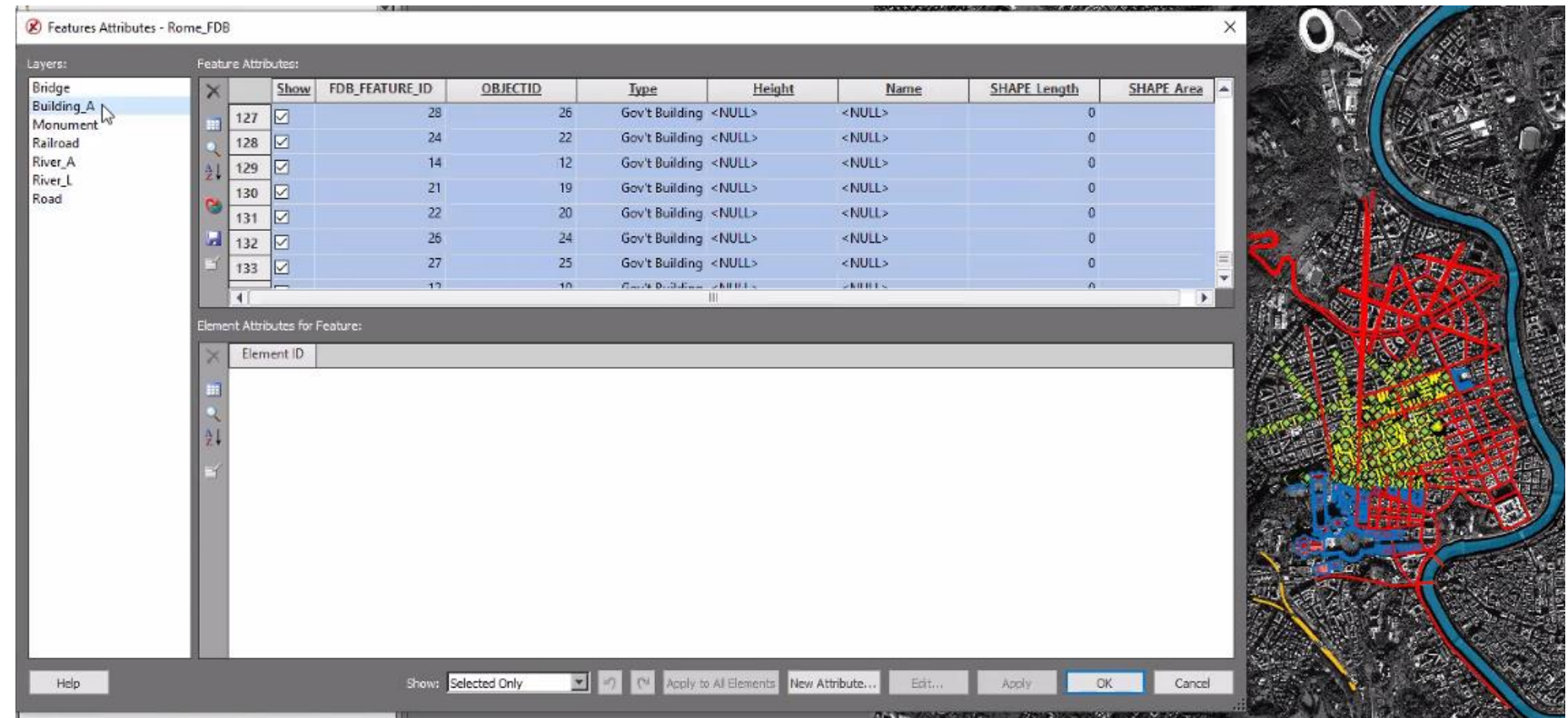


Image © 2022 Maxar Technologies.

SOM

- Provide image chips in JPG or NITF ICHIPB format with observations retaining metadata of the original image in the chip for NITF.

The screenshot displays a GIS application interface. On the left, the 'Layer Manager' panel shows the 'Feature Contents View' and 'Display View'. The 'Display View' includes a tree structure with 'Observation Layers' expanded, showing various layers like '*facility [ART Facility]', '*obscured_area [ART Obscured Area]', '*observation [ART Observation]', and '*reporting_position [ART Reporting Position]'. The main map area shows a grayscale aerial image of a coastal area with a white arrow pointing to a specific location. Below the map, the 'Observation Table' is visible, displaying a list of observations with columns for ID, Facility, Equipment Class, Equipment Name, Type, Image ID, Registration, Identifier, CC, Activity, and Health. The table contains 26 rows of data, with the first row highlighted in yellow.

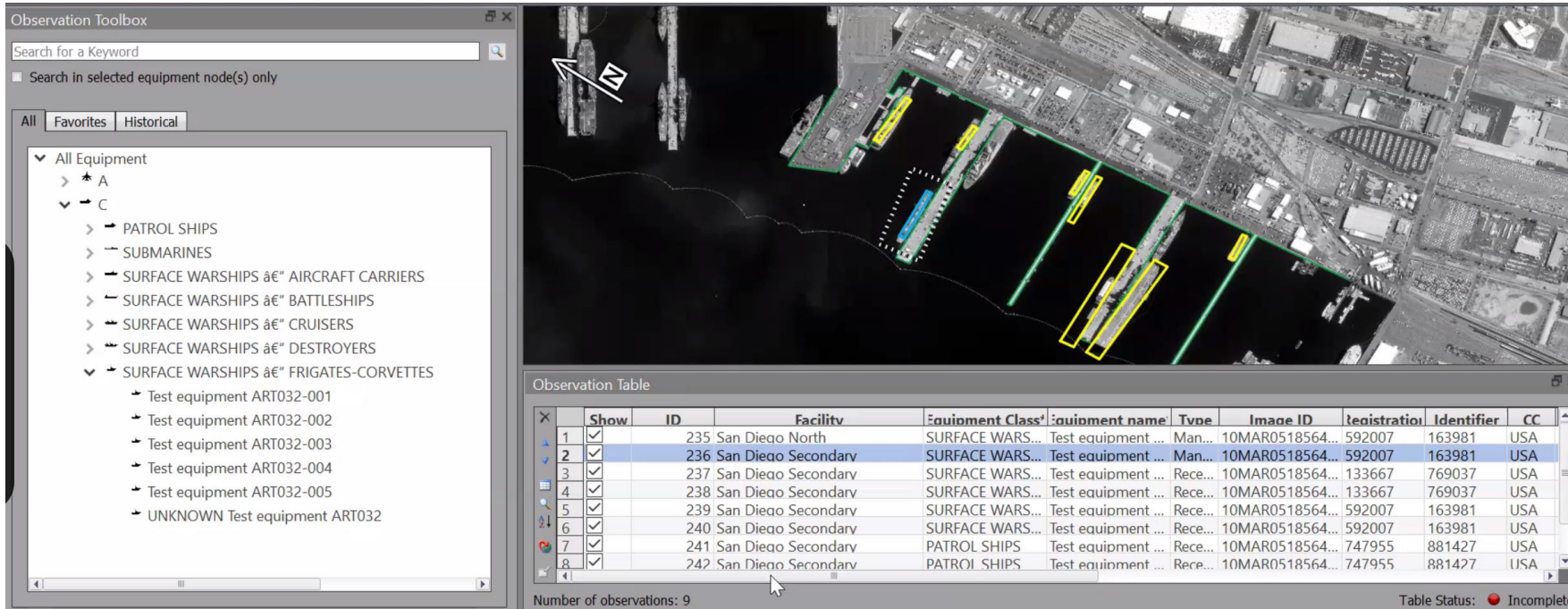
	Show	ID	Facility	Equipment Class	Equipment Name	Type	Image ID	Registration	Identifier	CC	Activity*	Health
5	<input checked="" type="checkbox"/>	20	North Isla...	ATTACK AIRCRA...	Test equipment ...	Man...	08FEB09183209...	606028	304072	USA	Unloading	
6	<input checked="" type="checkbox"/>	21	North Isla...	ATTACK AIRCRA...	Test equipment ...	Man...	08FEB09183209...	462095	398614	USA	Unloading	
7	<input checked="" type="checkbox"/>	39	None	SURFACE WARS...	Test equipment ...	Man...	08FEB09183209...	501620	751928	USA	Repair	
8	<input checked="" type="checkbox"/>	26	San Dieg...	SURFACE WARS...	Test equipment ...	Man...	08FEB09183209...	133667	769037	USA	Refueling	
9	<input checked="" type="checkbox"/>	25	San Dieg...	SURFACE WARS...	Test equipment ...	Man...	08FEB09183209...	133667	769037	USA	Refueling	
10	<input checked="" type="checkbox"/>	30	San Dieg...	SURFACE WARS...	Test equipment ...	Man...	08FEB09183209...	592007	163981	USA	Refueling	
11	<input checked="" type="checkbox"/>	7	San Dieg...	SURFACE WARS...	Test equipment ...	Man...	08FEB09183209...	592007	163981	USA	Loading	
12	<input checked="" type="checkbox"/>	6	San Dieg...	SURFACE WARS...	Test equipment ...	Man...	08FEB09183209...	592007	163981	USA	Loading	
13	<input checked="" type="checkbox"/>	37	None	SURFACE WARS...	Test equipment ...	Man...	08FEB09183209...	592007	163981	USA	Repair	
14	<input checked="" type="checkbox"/>	40	None	SURFACE WARS...	Test equipment ...	Man...	08FEB09183209...	592007	163981	USA	Repair	

Number of observations: 26 Table Status: Complete

Image © 2022 Maxar Technologies.

SOM ...2

- Added the ability to view observations across multiple facilities.
- Allow observations to be collected with a single click.
- Select multiple observations in the observation table to set them to complete.



The screenshot displays the 'Observation Toolbox' interface. On the left, a tree view under 'All Equipment' shows a hierarchy: 'All Equipment' > 'C' > 'SURFACE WARSHIPS & AIRCRAFT CARRIERS' > 'SURFACE WARSHIPS & BATTLESHIPS' > 'SURFACE WARSHIPS & CRUISERS' > 'SURFACE WARSHIPS & DESTROYERS' > 'SURFACE WARSHIPS & FRIGATES-CORVETTES'. Under the last category, several test equipment items are listed, including 'ART032-001' through 'ART032-005' and 'UNKNOWN Test equipment ART032'. The main area shows a satellite image of a coastal facility with yellow and green bounding boxes. Below the image is the 'Observation Table' with the following data:

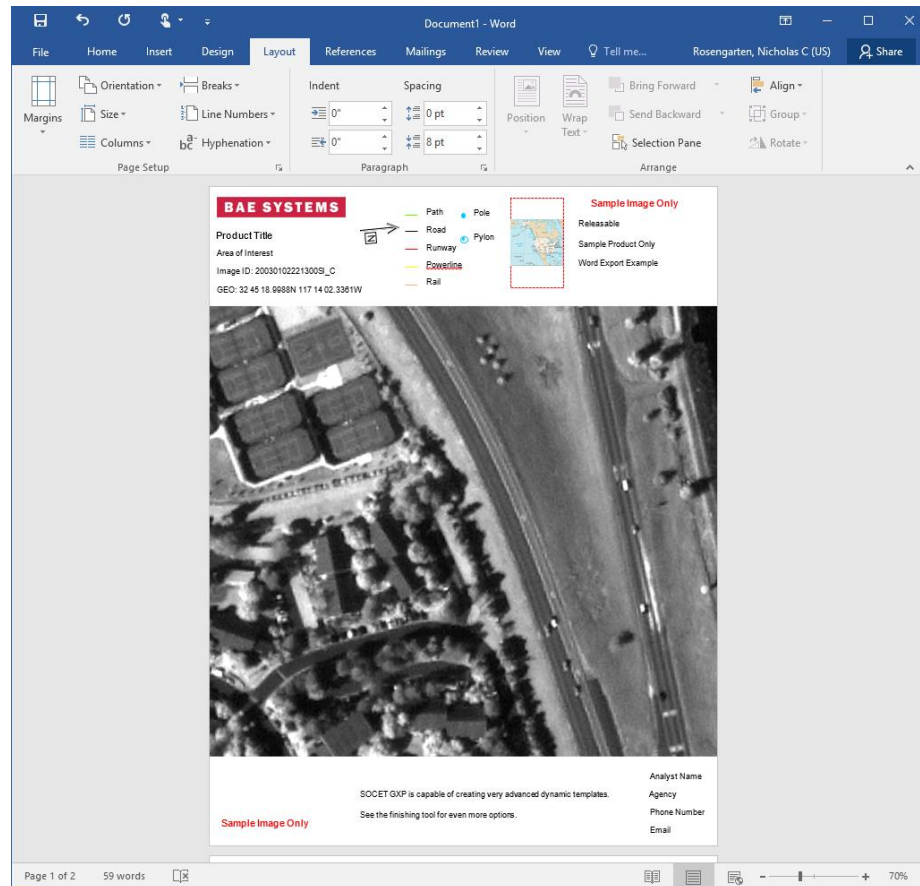
	Show	ID	Facility	Equipment Class	Equipment name	Type	Image ID	Registration	Identifier	CC
1	<input checked="" type="checkbox"/>	235	San Diego North	SURFACE WARS...	Test equipment ...	Man...	10MAR0518564...	592007	163981	USA
2	<input checked="" type="checkbox"/>	236	San Diego Secondary	SURFACE WARS...	Test equipment ...	Man...	10MAR0518564...	592007	163981	USA
3	<input checked="" type="checkbox"/>	237	San Diego Secondary	SURFACE WARS...	Test equipment ...	Rece...	10MAR0518564...	133667	769037	USA
4	<input checked="" type="checkbox"/>	238	San Diego Secondary	SURFACE WARS...	Test equipment ...	Rece...	10MAR0518564...	133667	769037	USA
5	<input checked="" type="checkbox"/>	239	San Diego Secondary	SURFACE WARS...	Test equipment ...	Rece...	10MAR0518564...	592007	163981	USA
6	<input checked="" type="checkbox"/>	240	San Diego Secondary	SURFACE WARS...	Test equipment ...	Rece...	10MAR0518564...	592007	163981	USA
7	<input checked="" type="checkbox"/>	241	San Diego Secondary	PATROL SHIPS	Test equipment ...	Rece...	10MAR0518564...	747955	881427	USA
8	<input checked="" type="checkbox"/>	242	San Diego Secondary	PATROL SHIPS	Test equipment ...	Rece...	10MAR0518564...	747955	881427	USA

At the bottom, it states 'Number of observations: 9' and 'Table Status: Incomplete'.

Image © 2022 Maxar Technologies.

Export to Microsoft® Word

Export products to Microsoft Word directly from SOCET GXP.



- Preference added to allow the format to be portrait or landscape.
- Users can also export to Hangul Word Processor.
- License product creation in Microsoft Word under the SOCET GXP GeoElement bundle and above.

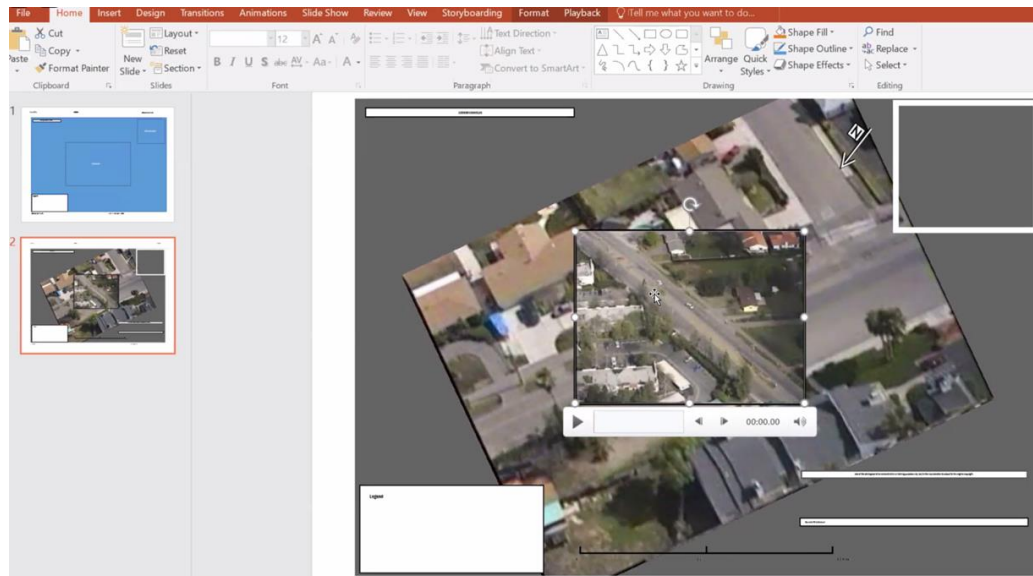
Image © 2022 Maxar Technologies.

New for
v4.5.0.3

Videos for SOCET GXP Products

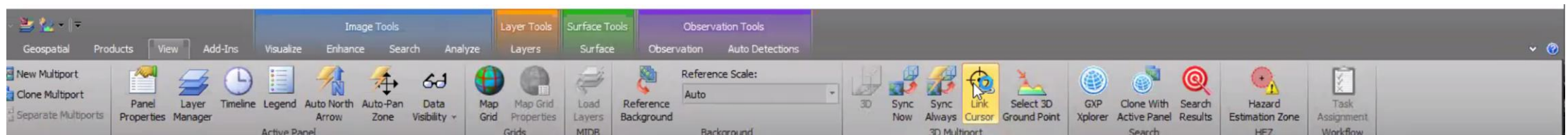
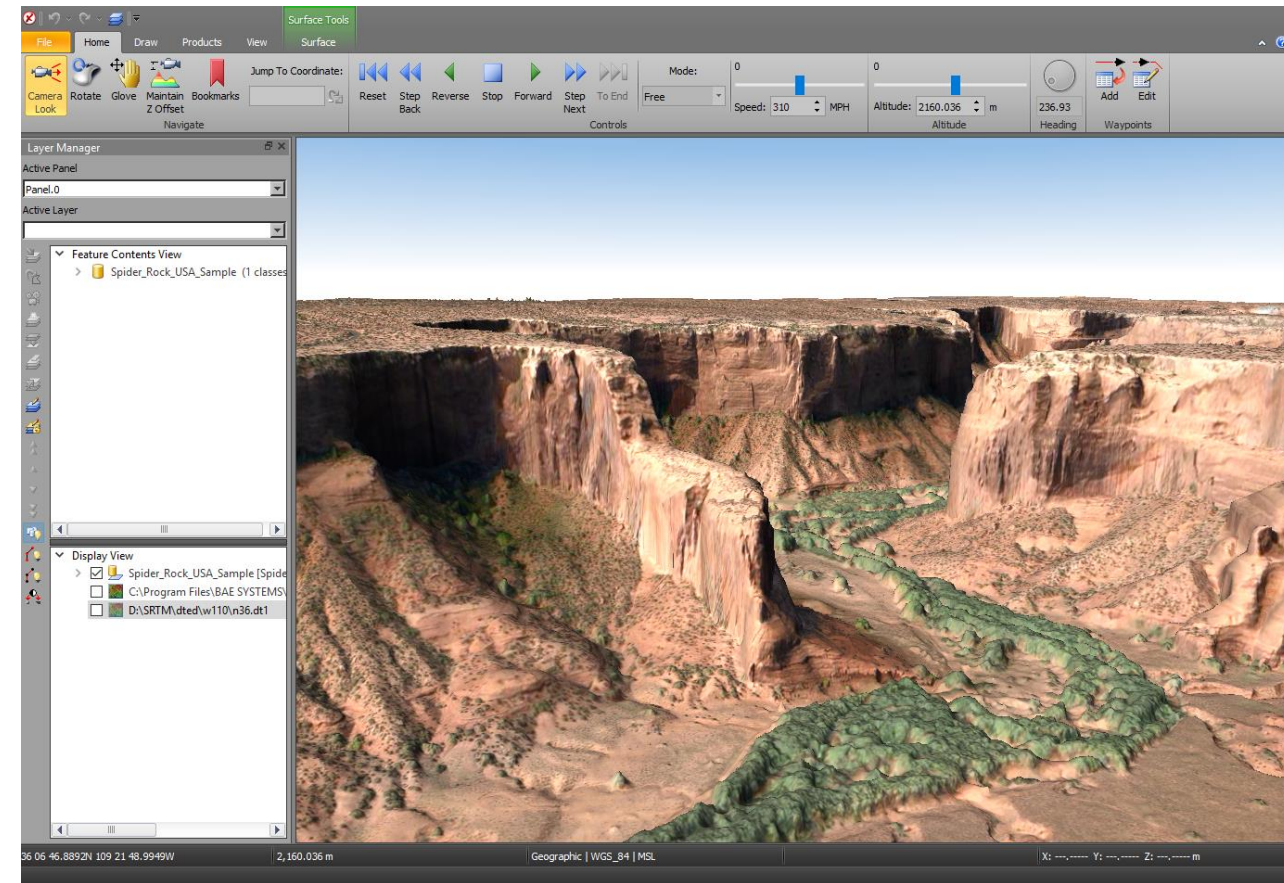
Create Video Templates in the SOCET GXP Finishing Tool and PowerPoint®.

- Video Player with video controls integrated into the SOCET GXP Multiport.
- Embed Videos in the Finishing Tool and PowerPoint from SOCET GXP animations exported as MPEG.



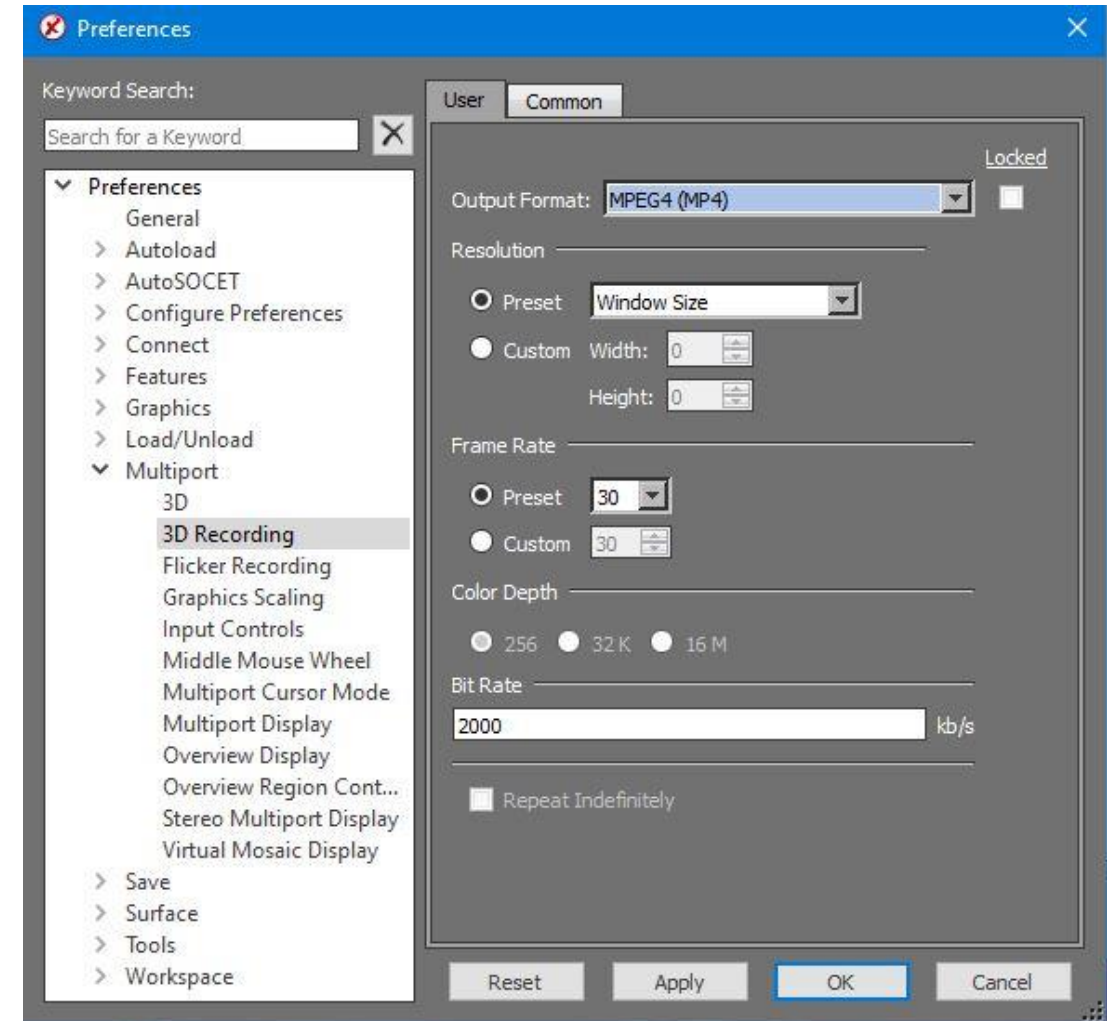
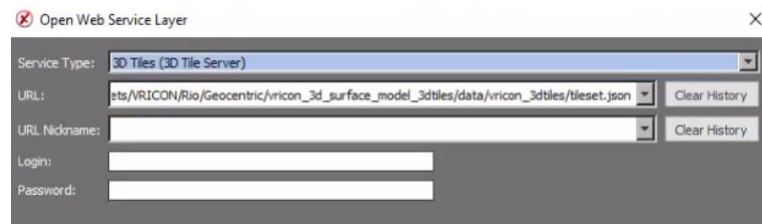
Updates for Cesium 3D Tiles® v1.0

- Cesium 3D Tiles v1.0 is a format for highly detailed geospatial models adapted by the OGC® Cesium® <https://cesium.com/3d-tiling-pipeline/>.
- SOCET GXP provides support for allowing visualization, roaming, fly-through in the SOCET GXP 3D Multiport.
- Drape Annotations and Features on 3D Tiles.
- Improved cursor linking available for 3D to 2D Multiports.



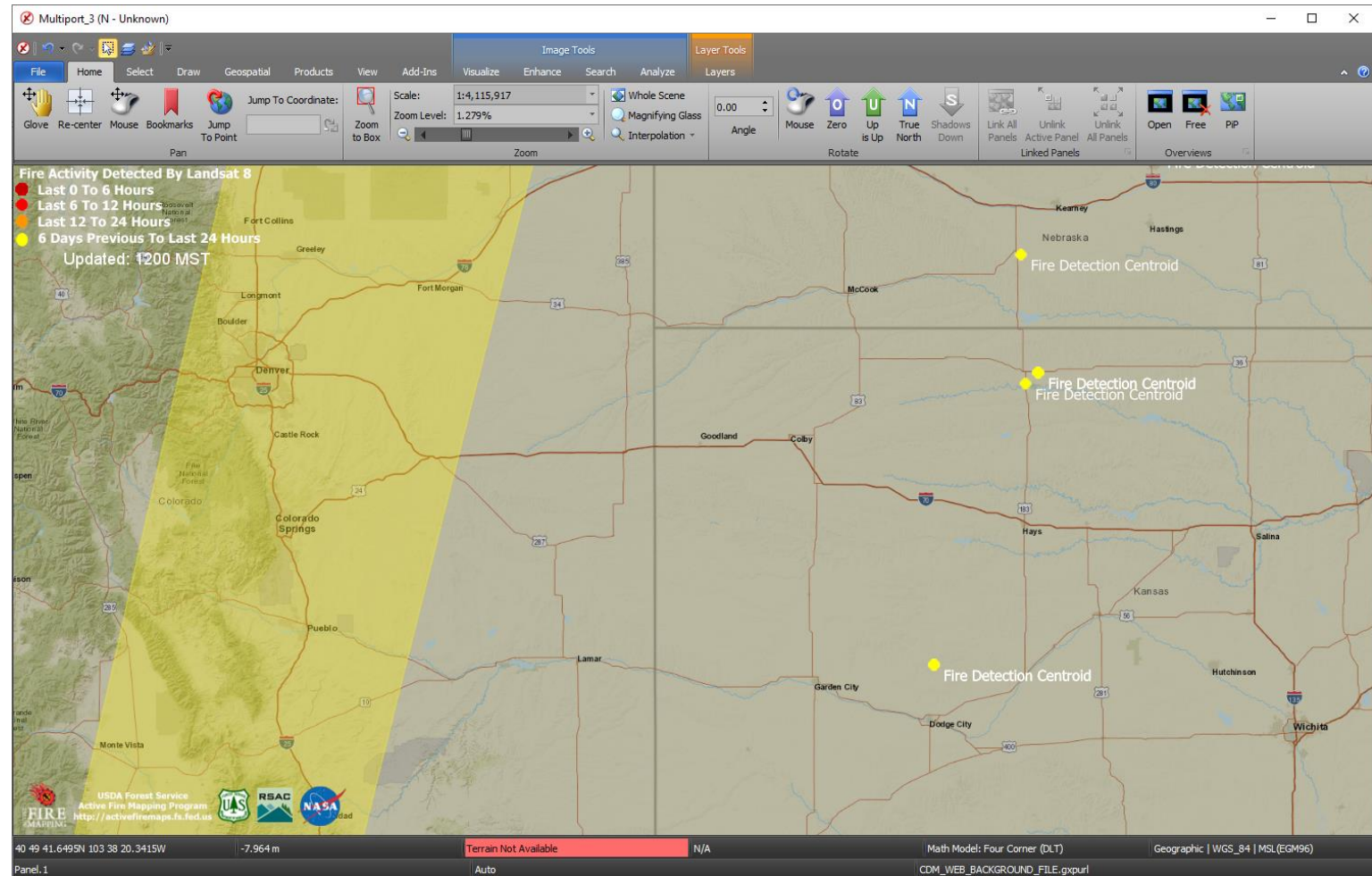
Updates for Cesium 3D Tiles® v1.0 ...2

- Support streaming services for 3D Tiles from a URL.
- Option to record animation and fly-thru as MPEG.



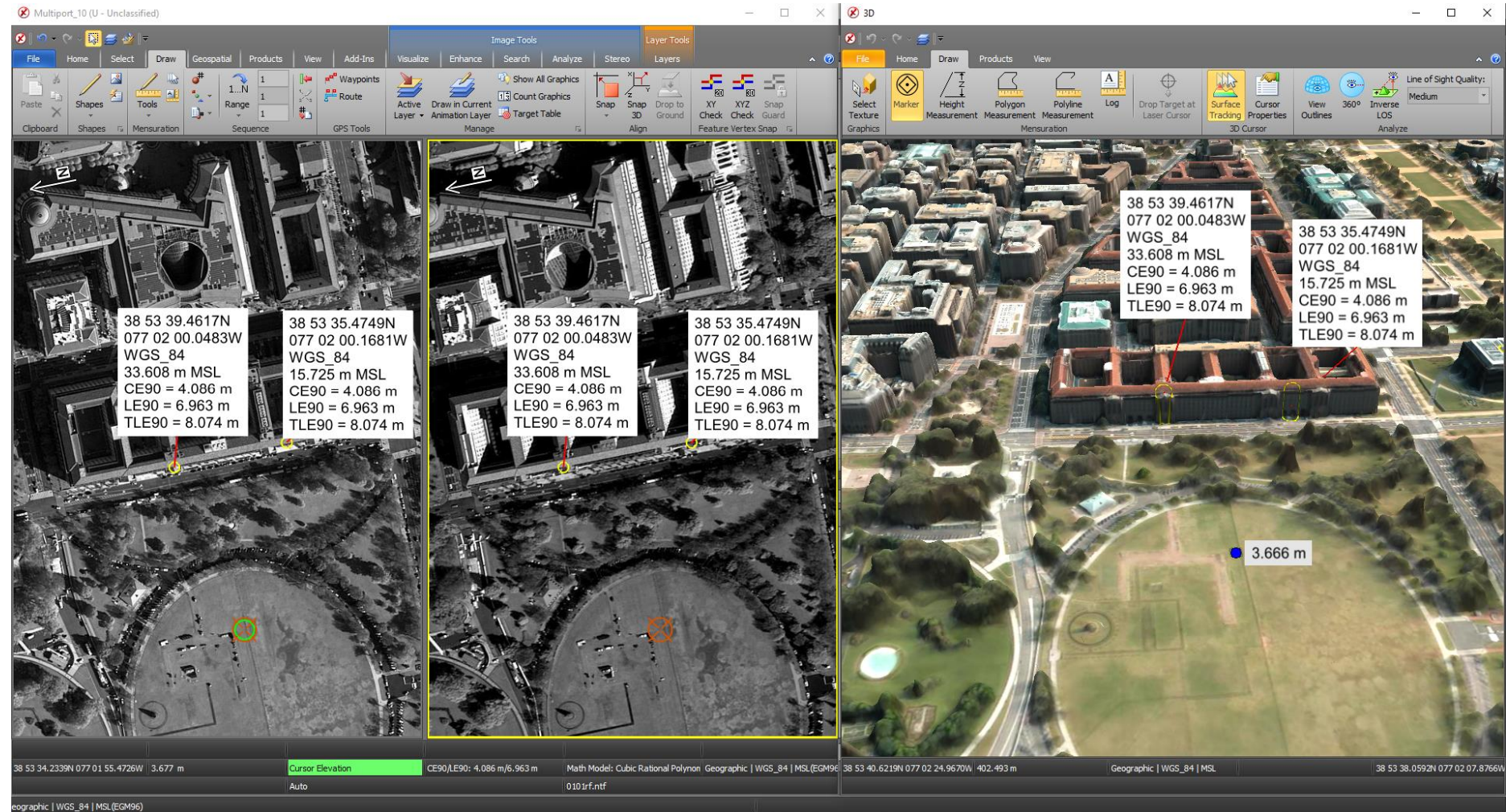
KML updates

- Added support for KML ScreenOverlays.
 - These are non-ground based features for overlays such as legends and icons, which are not fixed to a ground location.



Link Stereo Multiports with 2D/3D Multiports

- Link Stereo, Mono, and 3D Multiports.
- Uses the SOCET GXP link manager for 2D and Stereo linking.
- Environment variable required for 3D Multiport linking.

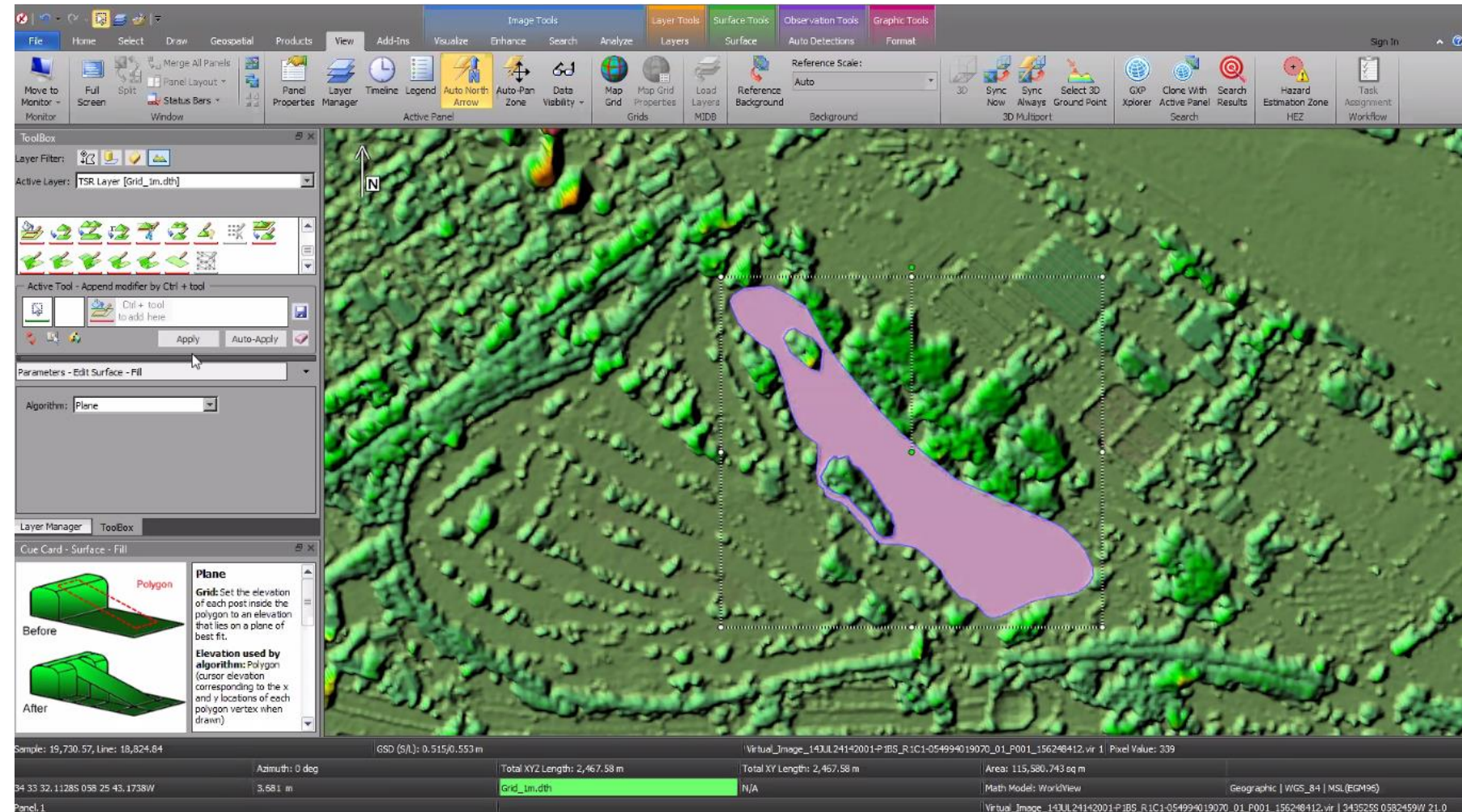


Images © 2022 Maxar Technologies.

3D Tile Mesh Images © 2022 Maxar Technologies.

Multi-Polygon support for Interactive Terrain Editing (ITE)

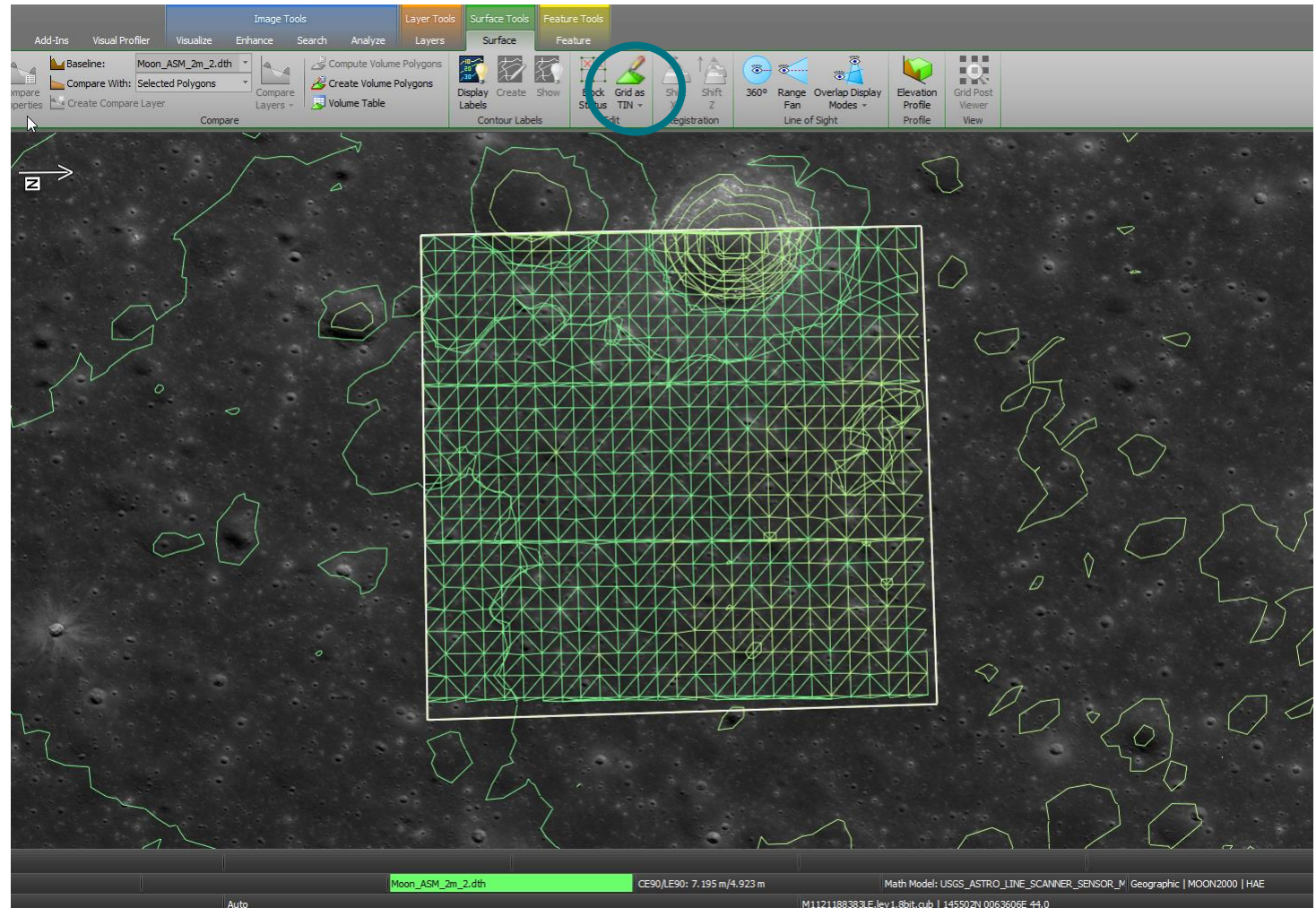
- Multi-Polygons in ITE allow tools such as lake fill to flatten the lake surface while allowing islands within the lake to retain the original collected surface.



New for
v4.5.0.3

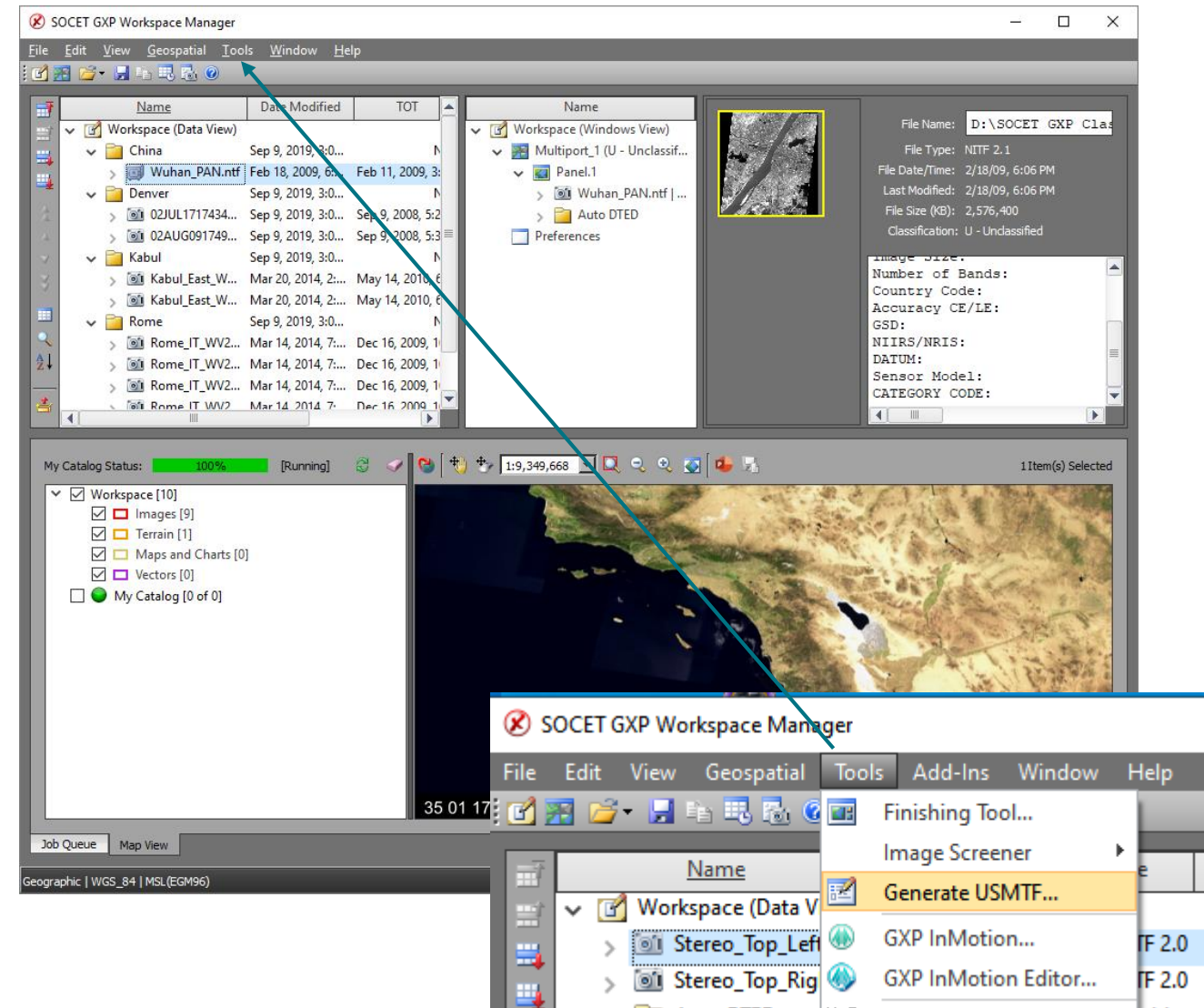
Edit a Grid Terrain file with TIN tools in ITE

- Define a region of interest (ROI) for editing a Grid Terrain File with TIN Tools.
- The ROI is automatically defined to be consistent in elevation with the grid for a seamless merge back into the grid when editing is finished.
- The ROI can be automatically populated with mass points from the grid or blank.
- Use breaklines and mass points to populate the ROI along with polygon tools such as delete mass points, etc.



United States Message Text Format – USMTF Generation

- Create USMTF Messages using information derived from Imagery loaded into a Multiport.
- Transmit USMTF messages via interaction with the Common Message Processor (CMP) and the GTCS systems.
- The text message is created using image metadata and interactive graphics to auto-fill the USMTF with as many fields as possible.
- An XML schema template is provided, which can be customized for specific messaging requirements.
- Create a “cheat sheet” when using extracted fields from auto-labels within a USMTF.



United States Message Text Format – USMTF Generation ...2

- Create USMTF from a right-click of a point using information from the point and imagery to begin filling out the USMTF message structure.
- Add support for C281 new report type.
- Coordinates, CE, LE, and TLE values are set automatically for USMTF.
- Allow analyst to edit point/target name for the message.
- Include default templates for each message type.
- Make TST / TGTD mandatory entries.

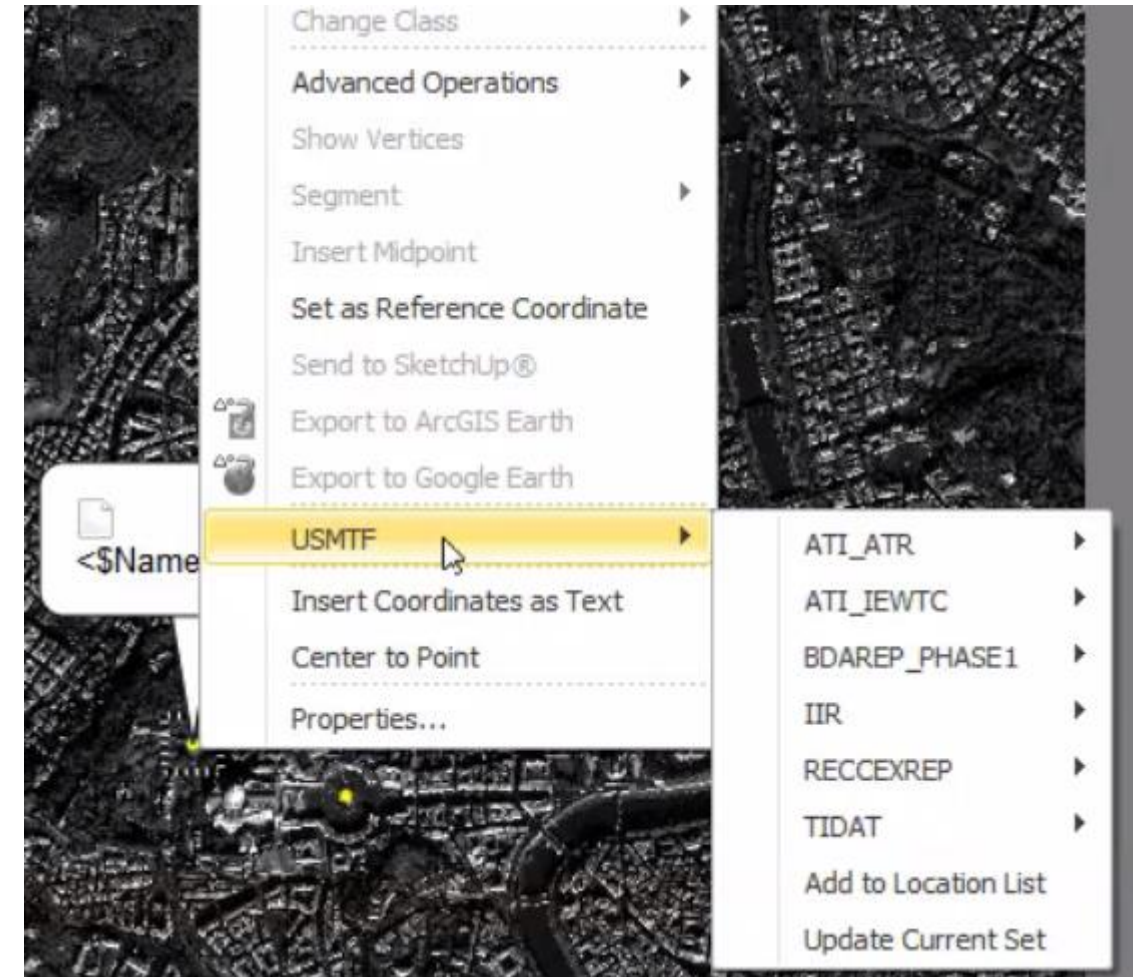
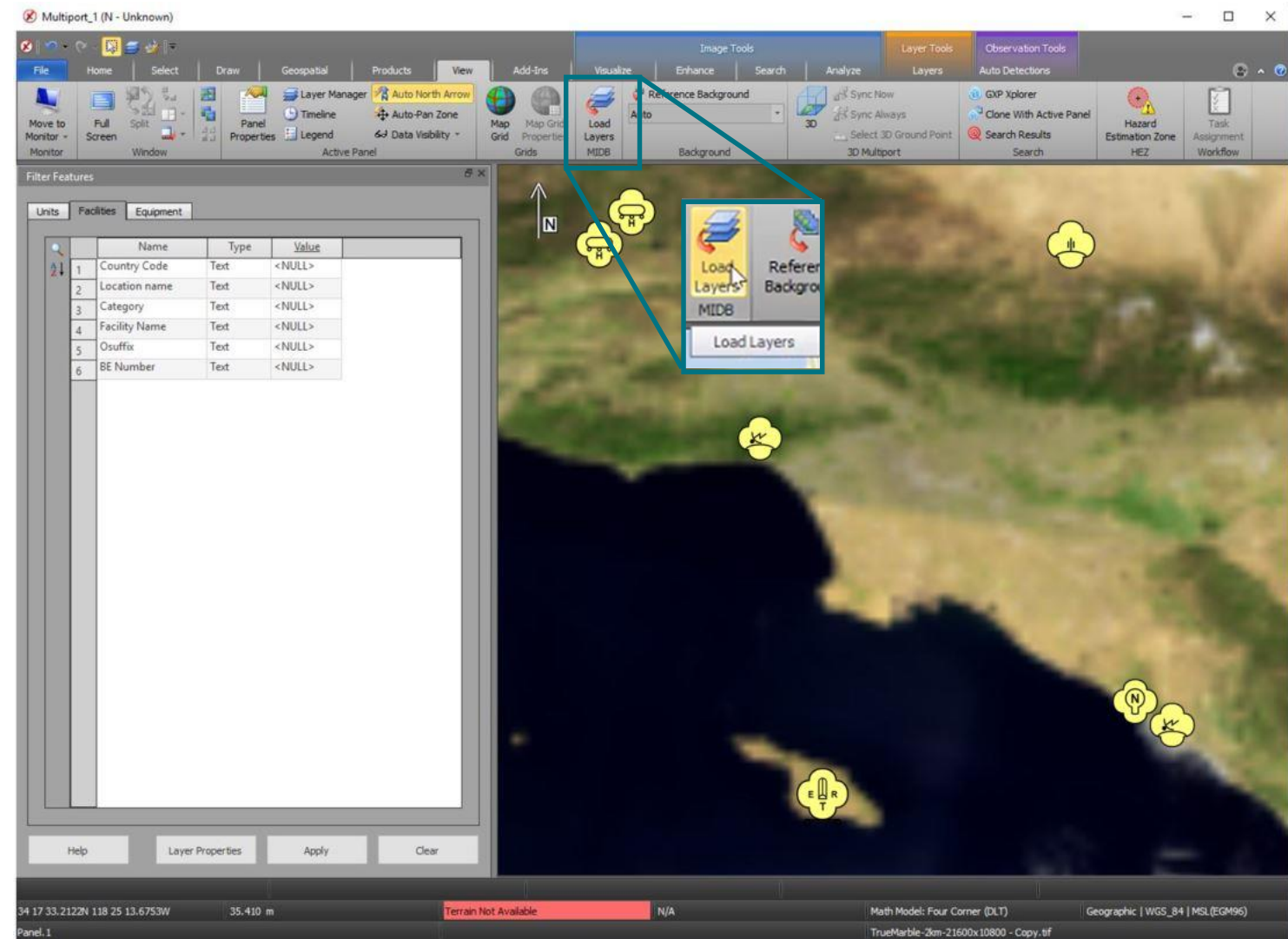


Image © 2022 Maxar Technologies.

Modernized Intelligence Database (MIDB) Integration

- GXP Xplorer Platform Integration.
 - Data model updates including MIL-STD 2525B symbols.
 - New SOCET GXP Ribbon connection for MIDB.
- Updated layer manager to include content filters based on attribution.
- Switch between MIL-STD 2525B symbols and customer, or simple symbols.



GXP Automated Tools for Object Recognition (GATOR)

- Software developed under a Research & Development (R&D) program.
- Productized as a SOCET GXP Job service.
- Identifies objects over a Region of Interest (ROI) based on the selection of a 3-D model.
- Interaction with models allows for translation and rotation of 3D models in 2D Multiports.
- Toggle the display between 2D and 3D models in the 2D Multiport.
- Orientation of the 3D model is an additional attribute for 3D observations.



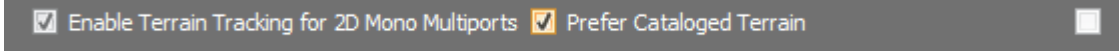
Other significant enhancements

- Include the ability to set default values for attributes in a GATR file.
- Enhanced Control Image Base (eCIB) production.
 - Code "M" and "X" used for 1m, 5m, 10m products.
 - Modify default eCIB configuration files for Control Handling in the case of unclassified products.
 - Removed the defaults for Control Handling in the \$SOCETGXPDIR/Config/internal_dbs/CIB/ECIB_default_comp.mdt file.
- Add a check box column for the GXP Xplorer Servers Status window indicating the primary server.
- Update SIPS to the latest version.
- Updates for Multi-File STANAG 4674B.
 - When loading data, use the Product ID instead of the file system name allowing the name to be consistent across all data for the same collection (for same source).

New for
v4.5.0.3

Other significant enhancements ..2

- New “best” terrain tracking preference.
 - Prefer cataloged terrain over terrain loaded with imagery.
- Change orientation for ICEYE GeoTIFF with look-side=right.

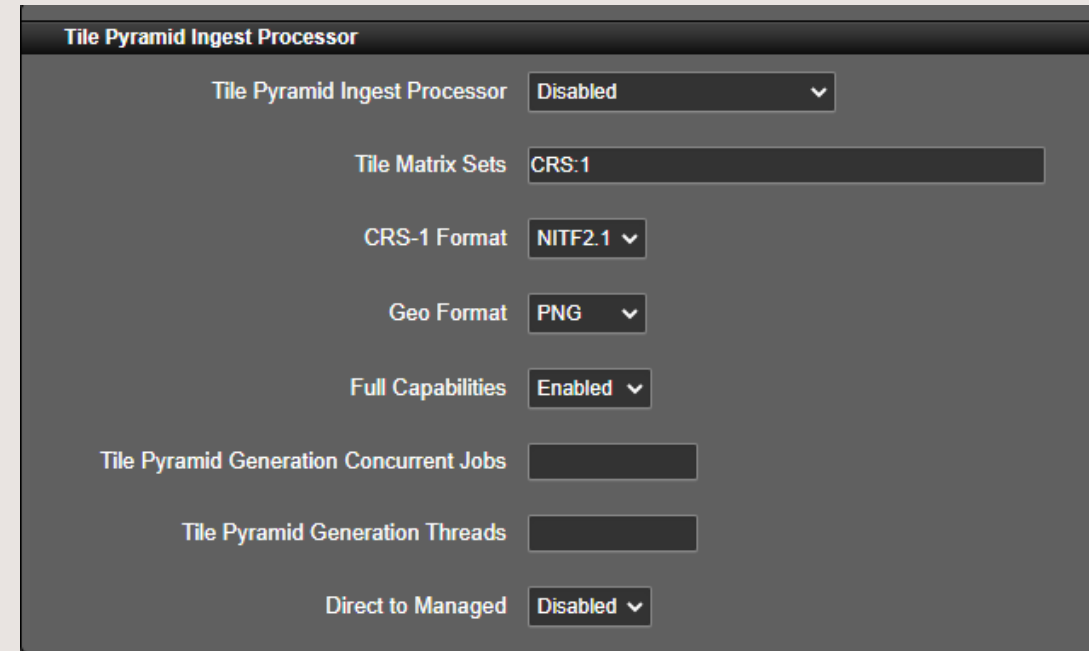
Enable Terrain Tracking for 2D Mono Multiports ☒ Prefer Cataloged Terrain ☒

New Pixel Streaming option

- GXP Xplorer can now stream pixels to SOCET GXP using an OGC® Web Map Tile Services (WMTS) protocol with detailed metadata as opposed to the GXP Tile Streamer.
 - Benefits include:
 - SOCET GXP can continue to exploit scenes where communication is interrupted or restarted on the backend.
 - Allows for site caching of imagery tiles for multiple users.
 - Allows for pre-generated tile content with tile pyramid functionality.
 - Allows for streaming to be performed without a running pixel service as tiles are created at ingest as opposed to on user demand.
 - Decreased bandwidth requirements with JPEG 2000 Numerically Lossless compression for WMTS.
 - This can be set in Administration Settings ... GXP Xplorer Application Settings ... Discovery Agent ... Detailed Metadata Processor.
 - This setting only applies to SOCET GXP v4.5.0.1 or later.
 - GXP WebView® will still exclusively use the GXP Tile Streamer.

New Pixel Streaming option ...2

- A new set of options has been added to the Administration Settings to allow for pre-generating tiles to be used for the new WMTS protocol.
- If this data is generated, no active pixel streaming needs to occur at demand time.
- Administration Settings ... GXP Xplorer Application Settings ... Discovery Agent ... Tile Pyramid Ingest Processor
- Requires On File Discovery RSet mode.
- Open in SOCET GXP requires CRS-1 (image space) coordinate system.



The screenshot shows the 'Tile Pyramid Ingest Processor' configuration window. It contains several settings:

- Tile Pyramid Ingest Processor:** Disabled (dropdown menu)
- Tile Matrix Sets:** CRS:1 (text input)
- CRS-1 Format:** NITF2.1 (dropdown menu)
- Geo Format:** PNG (dropdown menu)
- Full Capabilities:** Enabled (dropdown menu)
- Tile Pyramid Generation Concurrent Jobs:** (empty text input)
- Tile Pyramid Generation Threads:** (empty text input)
- Direct to Managed:** Disabled (dropdown menu)

GXP InMotion v4.5.0.3 release details

Chris Mazur
GXP Product Development



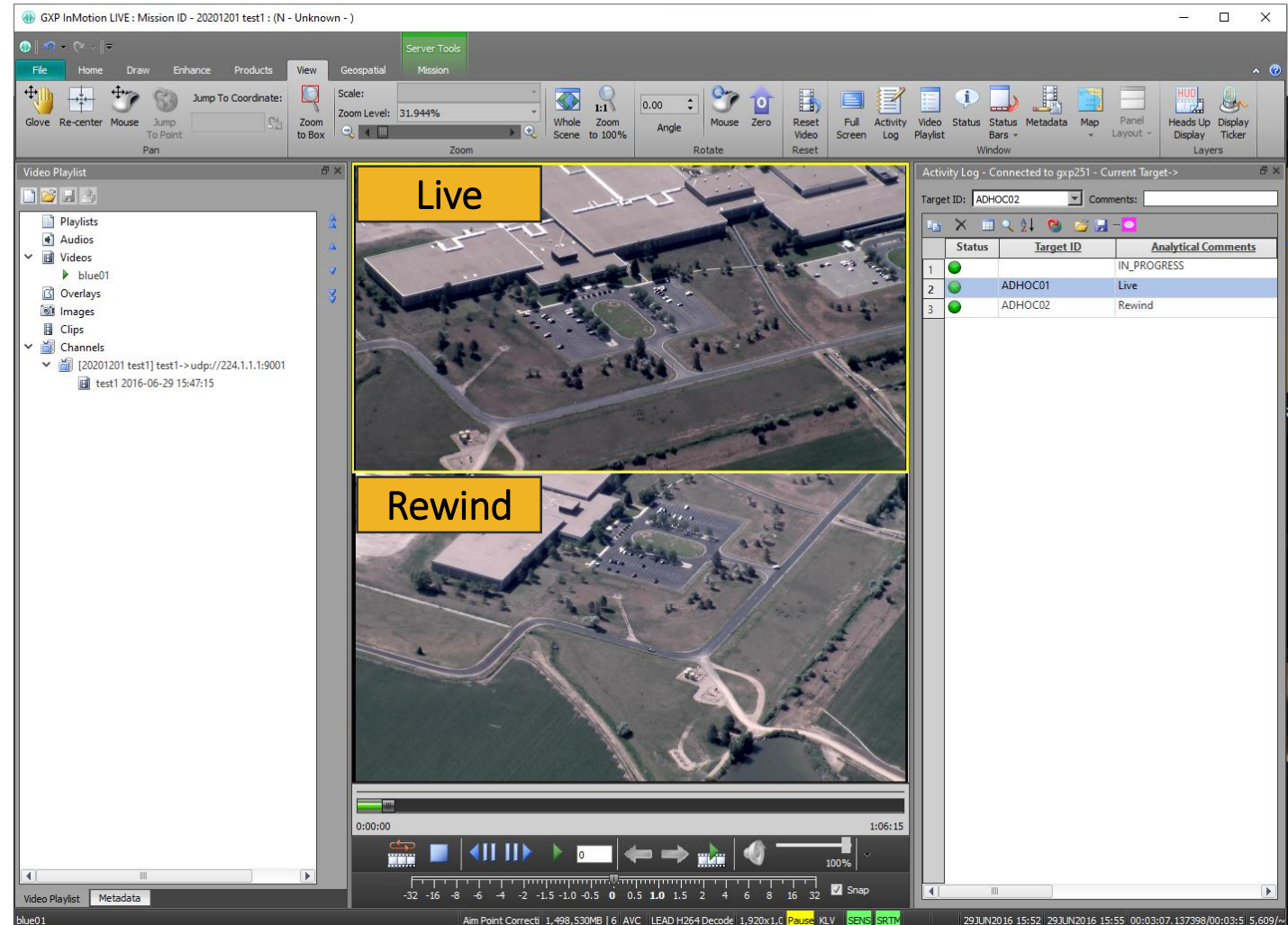
GXP InMotion v4.5.0 release enhancements

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 - Released March 17, 2022*
 - GXP InMotion v4.5.0.2 is patch 2 of the GXP InMotion v4.5.0.0.272 release build. Because all GXP InMotion patches are full installations, users have two options:
 - upgrade an existing GXP InMotion installation by installing this patch, or
 - for brand new installations, install this patch for a full installation that includes both the patch and the v4.5.0.272 base installation.

** Items in Teal Indicate new features included in the v4.5.0.2 patch update*

Live Rewind in one panel

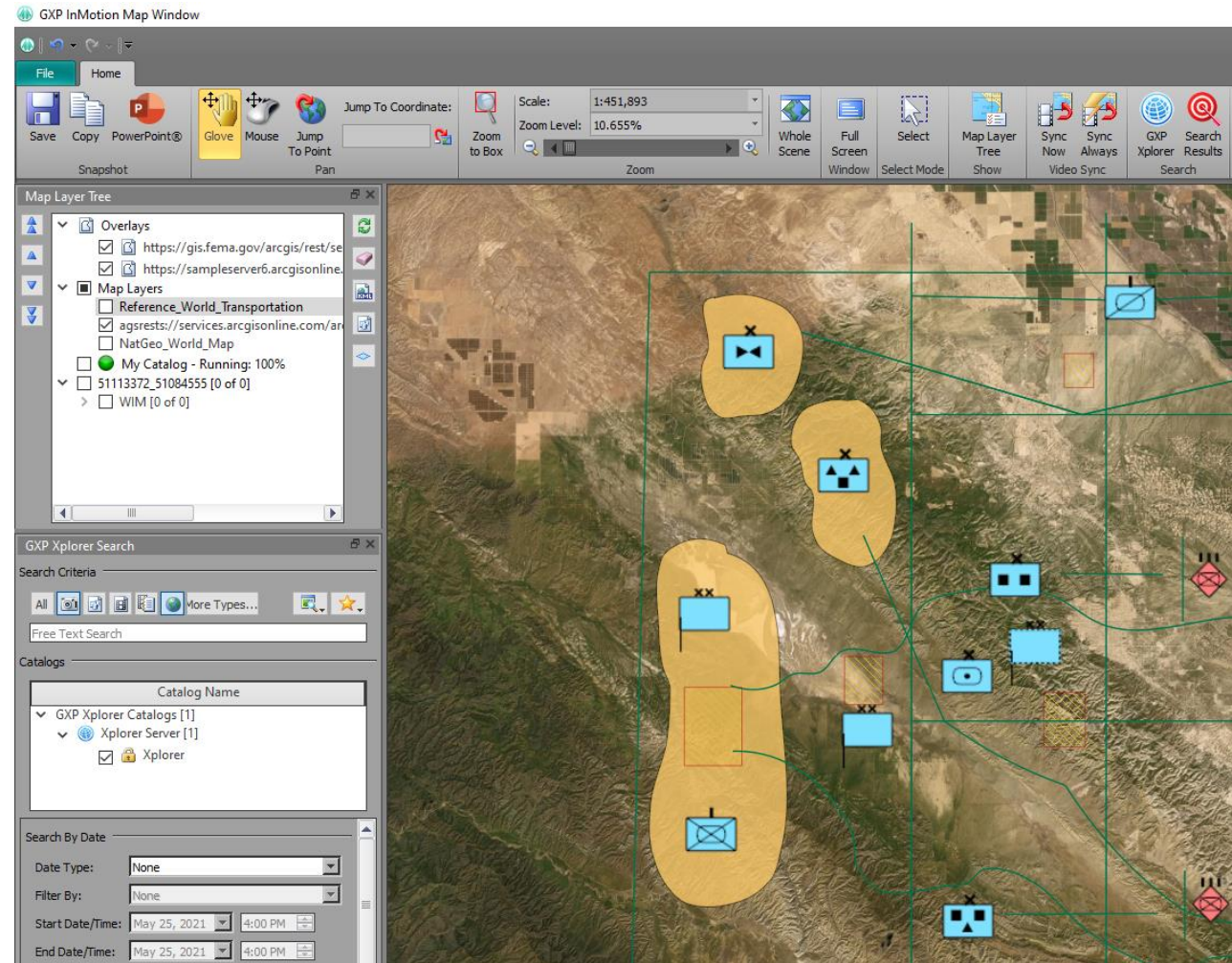
- When Live Rewind was introduced, it was developed with a specific customer in mind; The initial implementation focused on that customers CONOP of having a real time instance of the video next to a forensic instance of the same mission.
- In v4.4.1.2 we've expanded Live Rewind's flexibility to allow for side by side panels of 'Live' and 'Rewind'.
- In **v4.5.0.0**, Live Rewind is able to function all within one panel of one GXP InMotion instance.



Imagery of MX-15 videos over Ft. Collins, CO; Courtesy of L-3 Communications, EO/IR Inc.

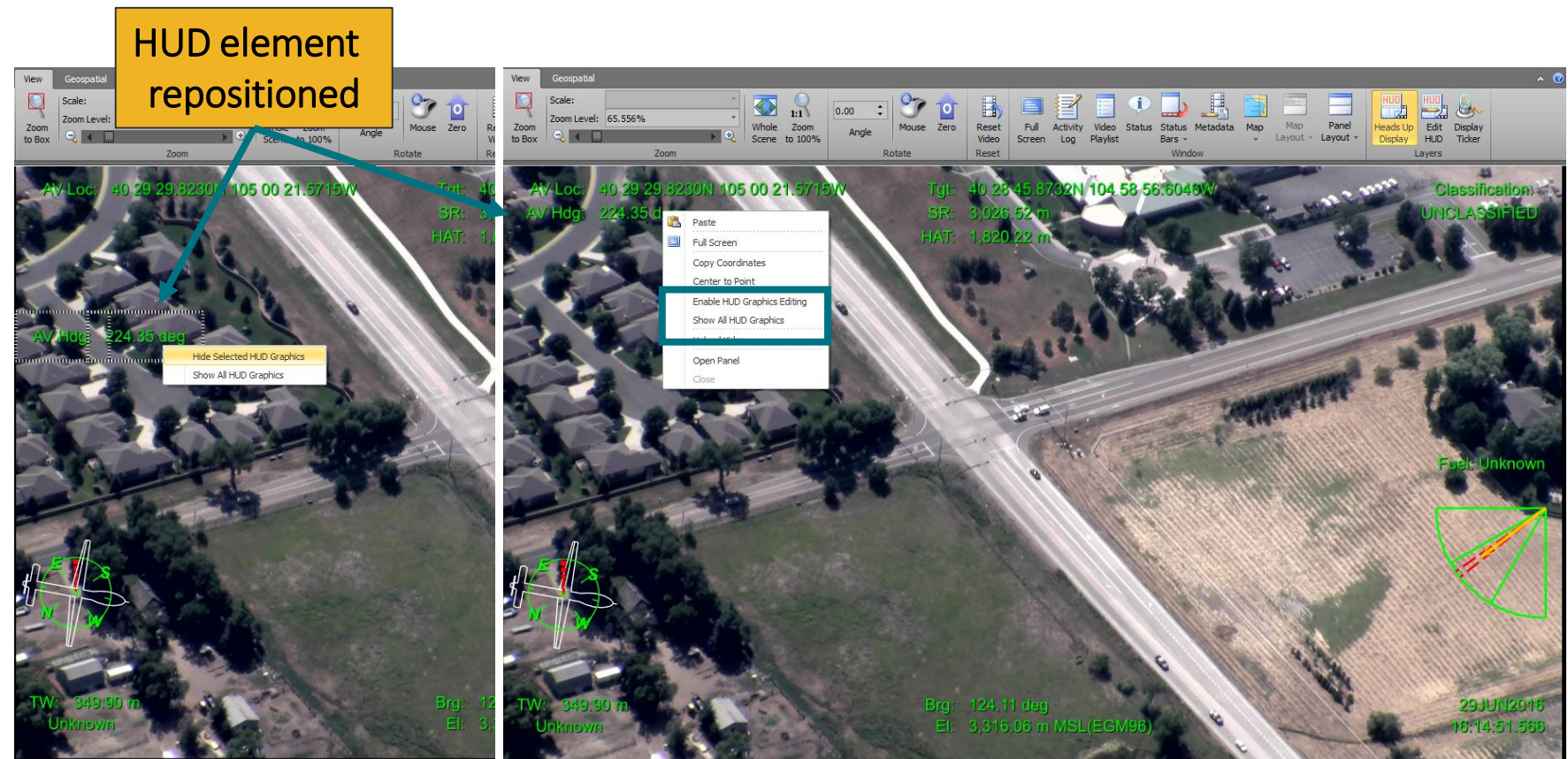
Esri AGS Map/Imagery/Feature Support

- Added the ability to display any layer of an Esri MapServer, ImageryServer, and FeatureServer in the GXP InMotion Map Window.
- Added the ability to display multiple OGC layers in Map Window.
 - For example, the image to the right is displaying a MapServer layer as the base image, and on top of the imagery are two feature server layers (Overlays).
- https://services.arcgisonline.com/arcgis/rest/services/World_Imagery/MapServer
- <https://sampleserver6.arcgisonline.com/arcgis/rest/services/Military/FeatureServer>



New Heads Up Display (HUD) editing capabilities

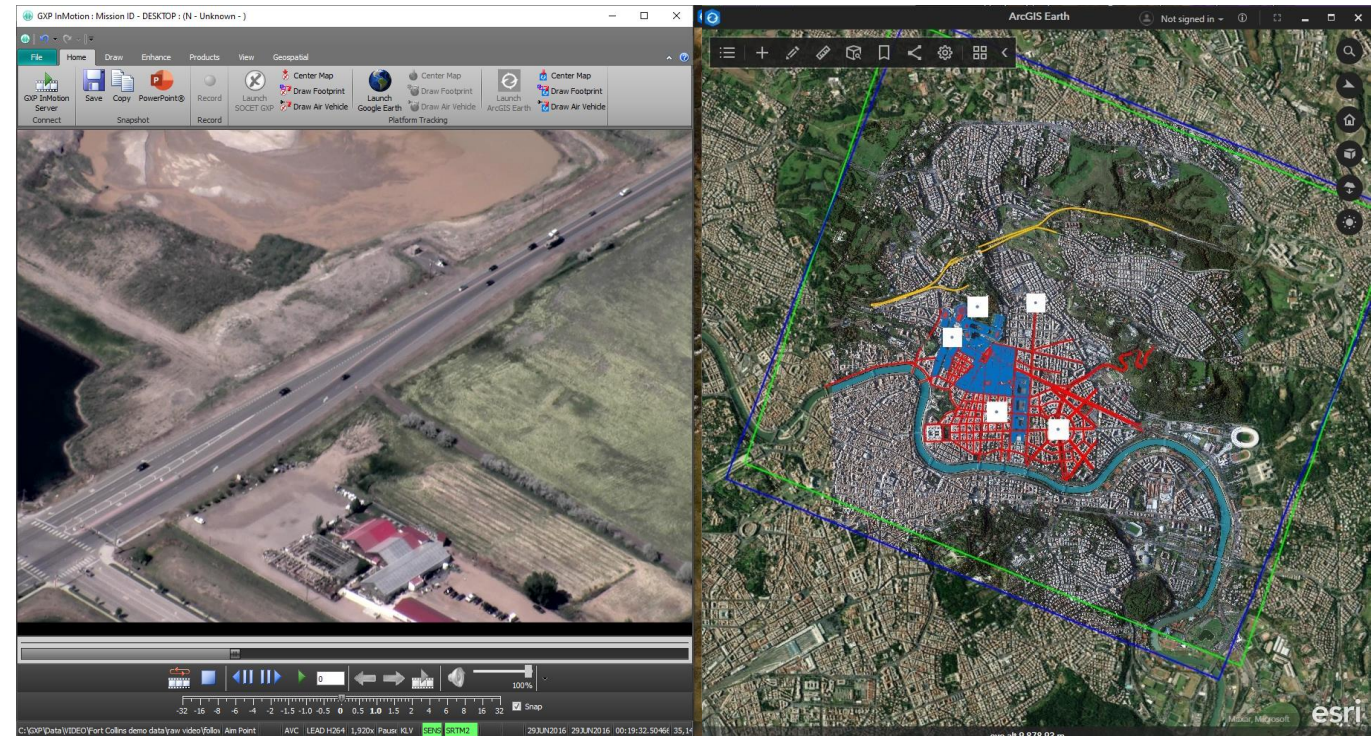
- Ability to reposition and edit HUD elements while video is playing.
- Ability to edit the HUD across all six multi-panels.



Imagery of MX-15 videos over Ft. Collins, CO; Courtesy of L-3 Communications, EO/IR Inc.

Integration of GXP InMotion with Esri ArcGIS Earth

- Interface with ArcGIS Earth using a simple button interface from the GXP InMotion Home tab.
 - Center Map in ArcGIS Earth.
 - Draw Footprint in ArcGIS Earth.
 - Draw Air Vehicle in ArcGIS Earth.



Imagery of MX-15 videos over Ft. Collins, CO; Courtesy of L-3 Communications, EO/IR Inc.

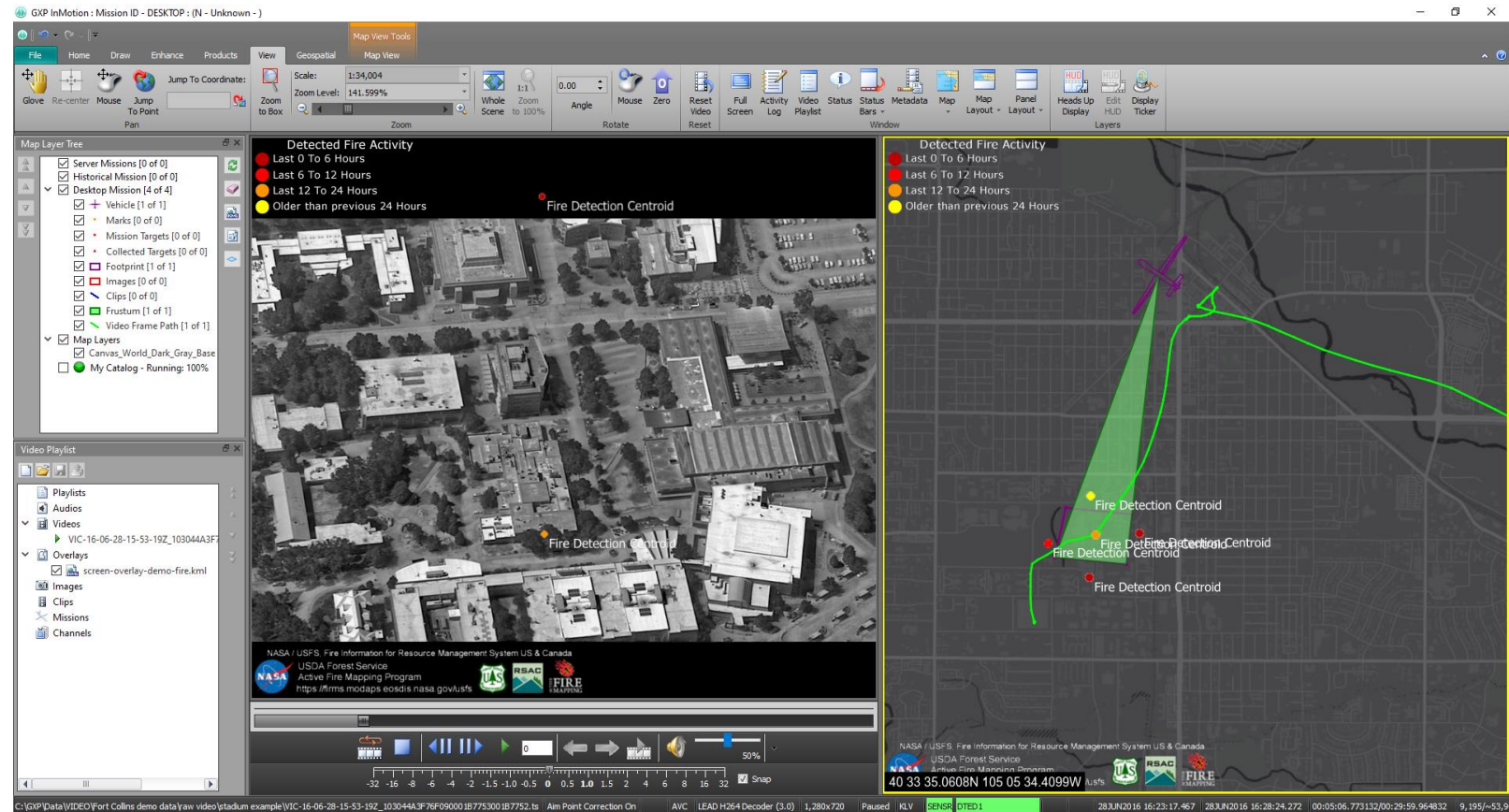
Image © 2022 Maxar Technologies.

New supported vector format features

- New feature and graphics performance constraints were added to GXP InMotion to better manage feature rendering during video exploitation.
- The GXP InMotion video scene now supports the following vector formats:
 - MIE4NITF embedded Shapefiles.
 - GeoJSON files.
 - 4676B (XML) files.
- Added support for live (or network or dynamic) KML overlays.
- Added support for displaying the embedded icons in a KML/KMZ.

Live KML support for all geometries

- GXP InMotion now supports all geometries contained within KML vector files.
- Typical geometries includes points, polylines, and polygons.
- GXP InMotion now is able to present graphics that are display oriented; for example, embedded map legends.



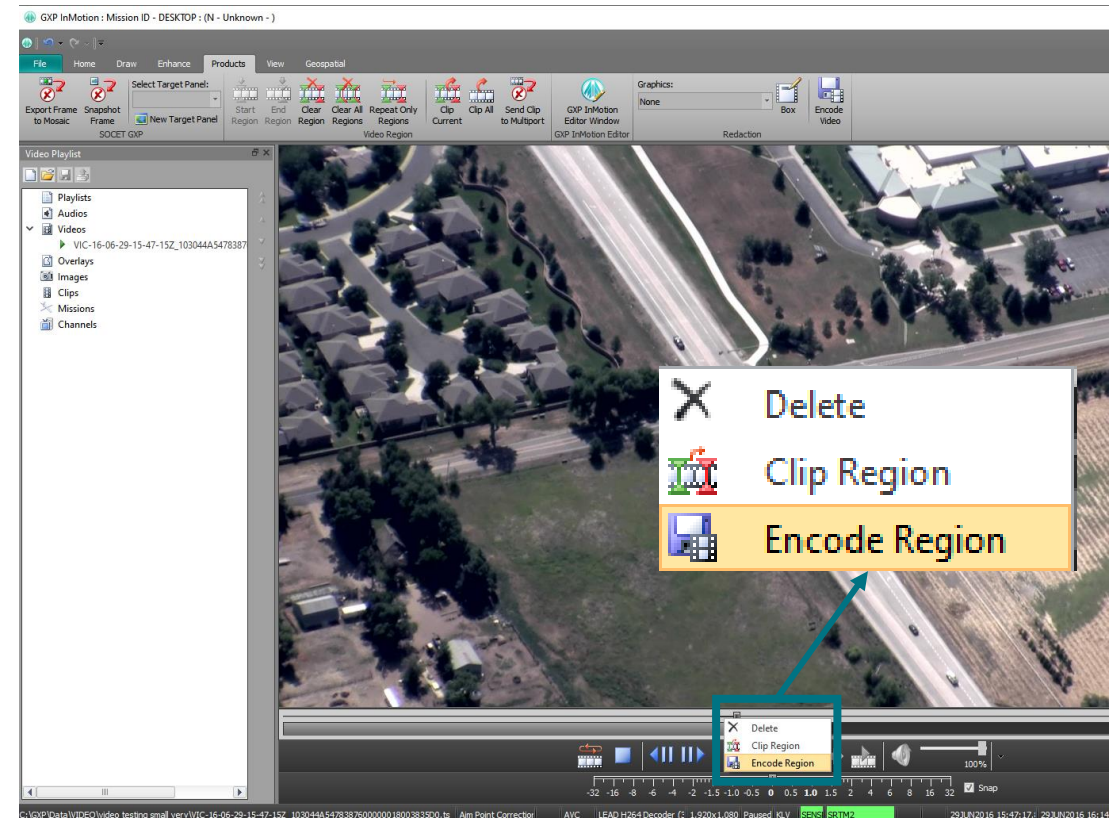
Imagery of MX-15 videos over Ft. Collins, CO; Courtesy of L-3 Communications, EO/IR Inc.

New supported encoding features

- *“Video encoding converts a given video input into a digital format that is compatible with most types of Web players and mobile devices. In the most basic sense of the term, video encoding is compressing video files so that they are not saved as individual images but as fluid video.”*
- GXP InMotion supports converting H264 (TS) video data with metadata out to MP4, WMV, and AVI files. Previously this process only converted the original video and did not include any graphics overlays a user might have overlain during exploitation. GXP InMotion v4.5.0.0 added support for embedding (or burning in) both KML and Shapefile vector formats into the resultant video product.

GXP InMotion v4.5.0.1 – Video Encoder Performance update

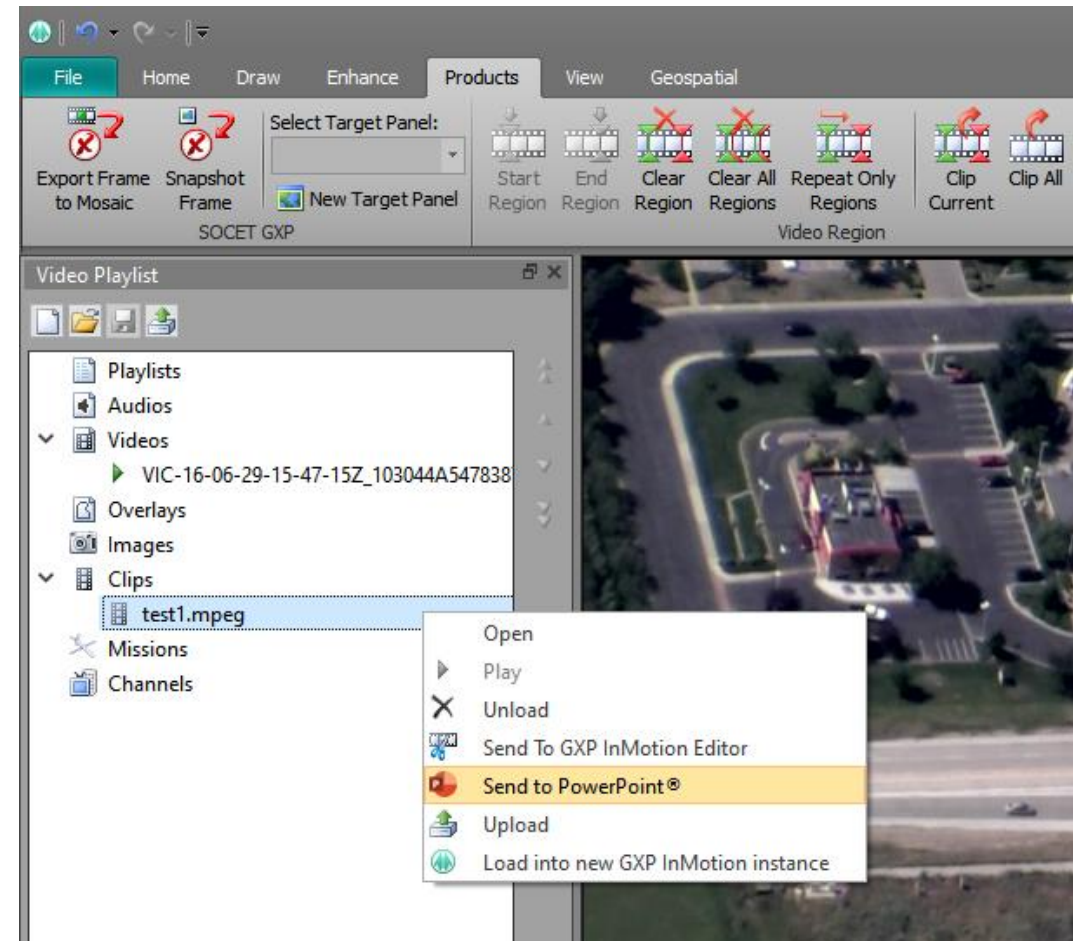
- In GXP InMotion v4.5.0.0, support was added to embed vector graphics into encoded videos.
- Vector graphic files are rather small in nature, but the graphical display and encoding of these files require the right amount of efficient resources.
- In GXP InMotion v4.5.0.1, the performance of the Video Encoder was improved to help support this new feature



Imagery of MX-15 videos over Ft. Collins, CO; Courtesy of L-3 Communications, EO/IR Inc.

Embed Video into PowerPoint from GXP InMotion

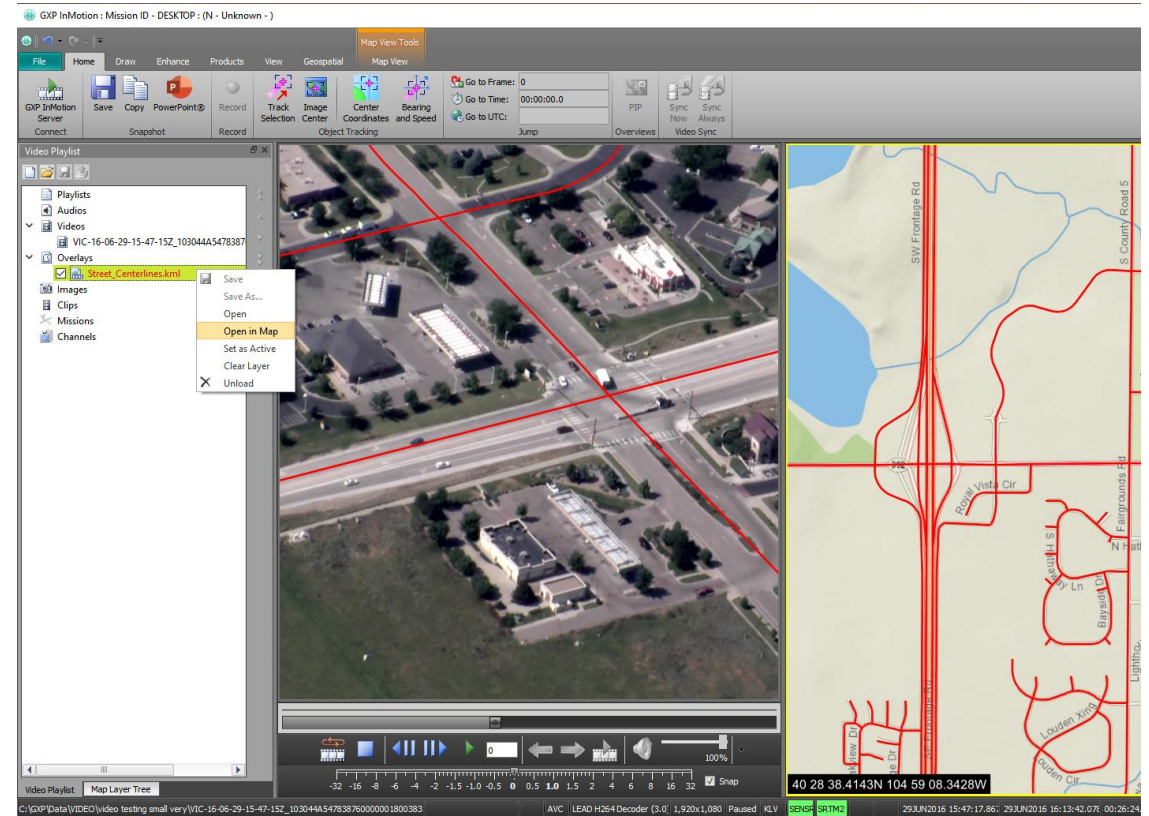
- Currently, after video clips are created, a user can send clips:
 - to a new GXP InMotion instance,
 - the GXP InMotion Editor,
 - or upload to GXP Xplorer.
- Users now have the ability to send a video clip from the Video Playlist directly to a PowerPoint slide.



Imagery of MX-15 videos over Ft. Collins, CO; Courtesy of L-3 Communications, EO/IR Inc.

Allow vectors to be loaded onto Map Window or another Panel

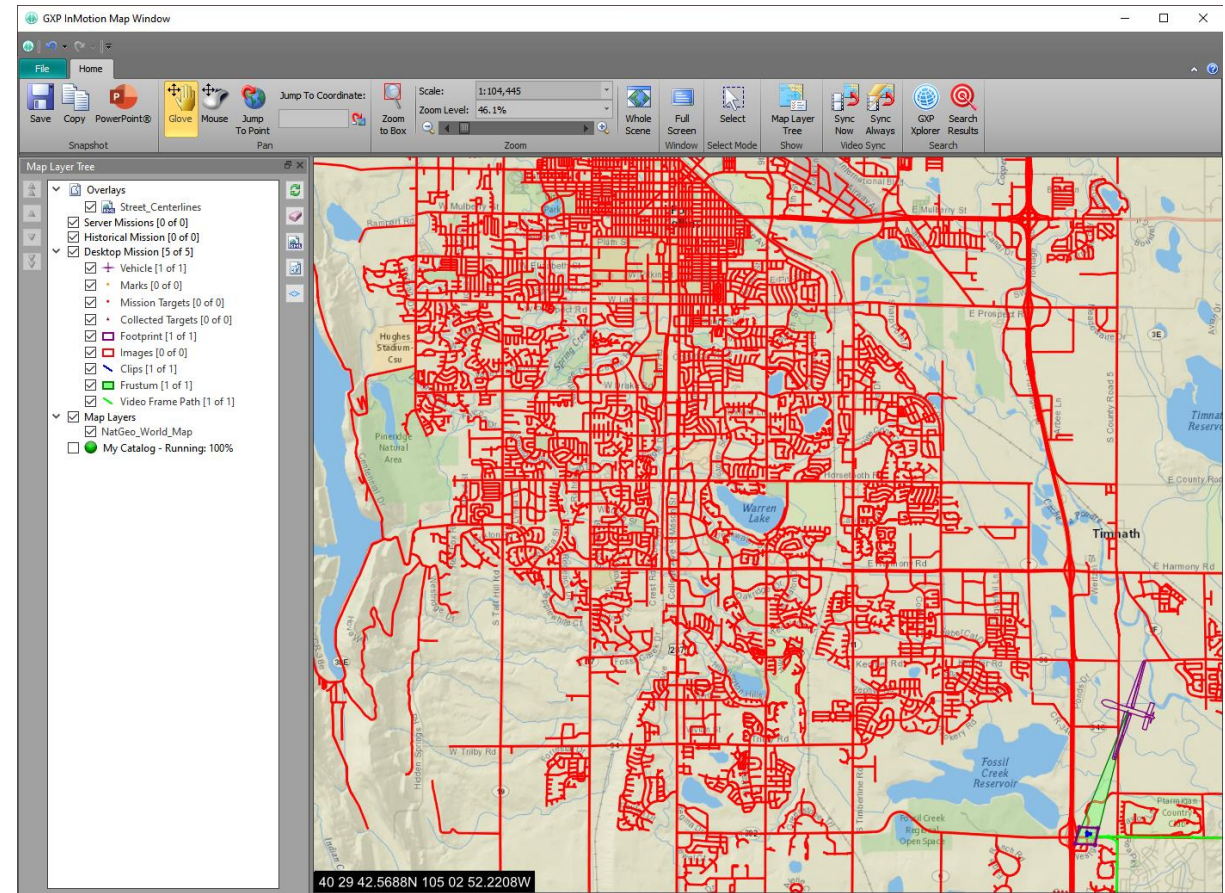
- Vector data support has been updated to allow a user to 'push' a previously loaded vector file on the video scene into either another video panel or into the Map Window.
- This enhancement eliminates multiple steps to reload common vector data into multiple locations.
- Vectors supported includes Shapefiles, KML/KMZ, and GXP Graphics files.



Imagery of MX-15 videos over Ft. Collins, CO; Courtesy of L-3 Communications, EO/IR Inc.

Performance improvements for the Map Window

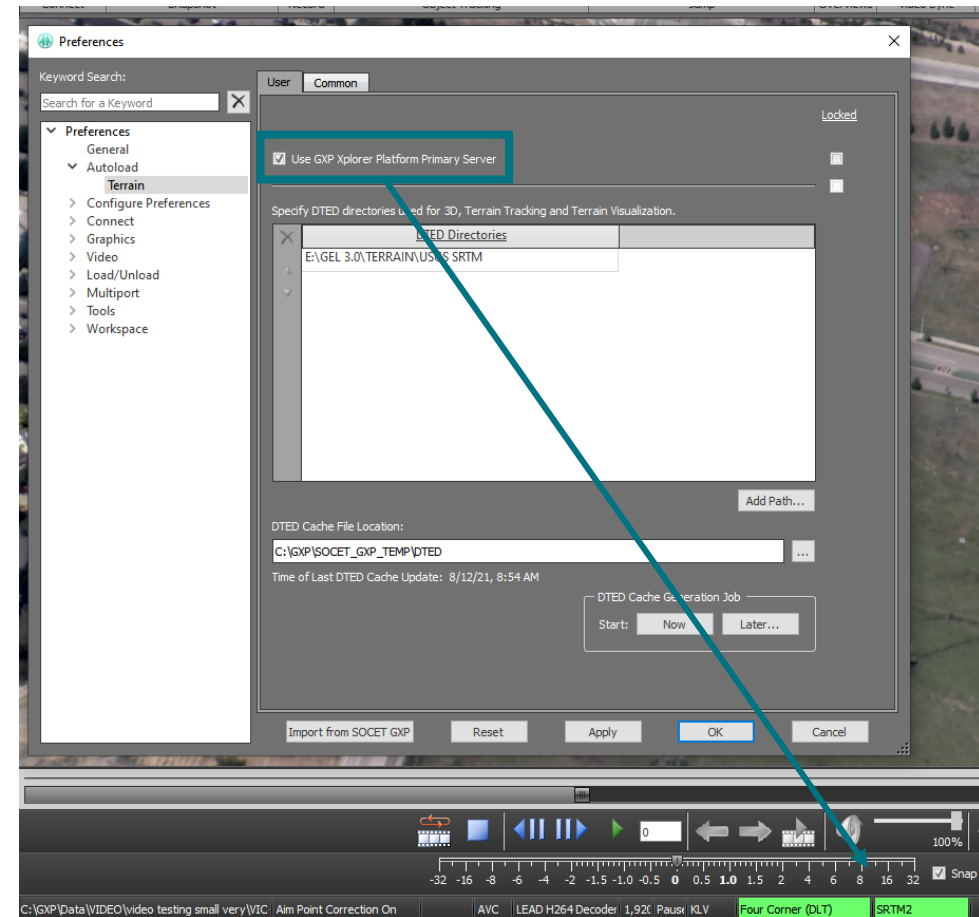
- The ability to display any layer of an Esri MapServer, ImageryServer, and FeatureServer in the GXP InMotion Map Window was added in version 4.5.0.0.
- In GXP InMotion 4.5.0.1, performance improvements were realized for the Map Window that focused on the efficient handling of graphics vector data from both KMLs and shapefiles.



Imagery of MX-15 videos over Ft. Collins, CO; Courtesy of L-3 Communications, EO/IR Inc.

Added the GXP Xplorer Terrain Service to GXP InMotion

- The Autoload preference define the directories used to access the DTED (Digital Terrain elevation Data) used within the video application.
- The advantage of enabling terrain elevation in the background of the video scene is that it provides enhanced sensor model support.
- Use the new GXP Xplorer Terrain Service in GXP InMotion preferences to stream terrain from the GXP Xplorer Platform ecosystem into GXP InMotion.

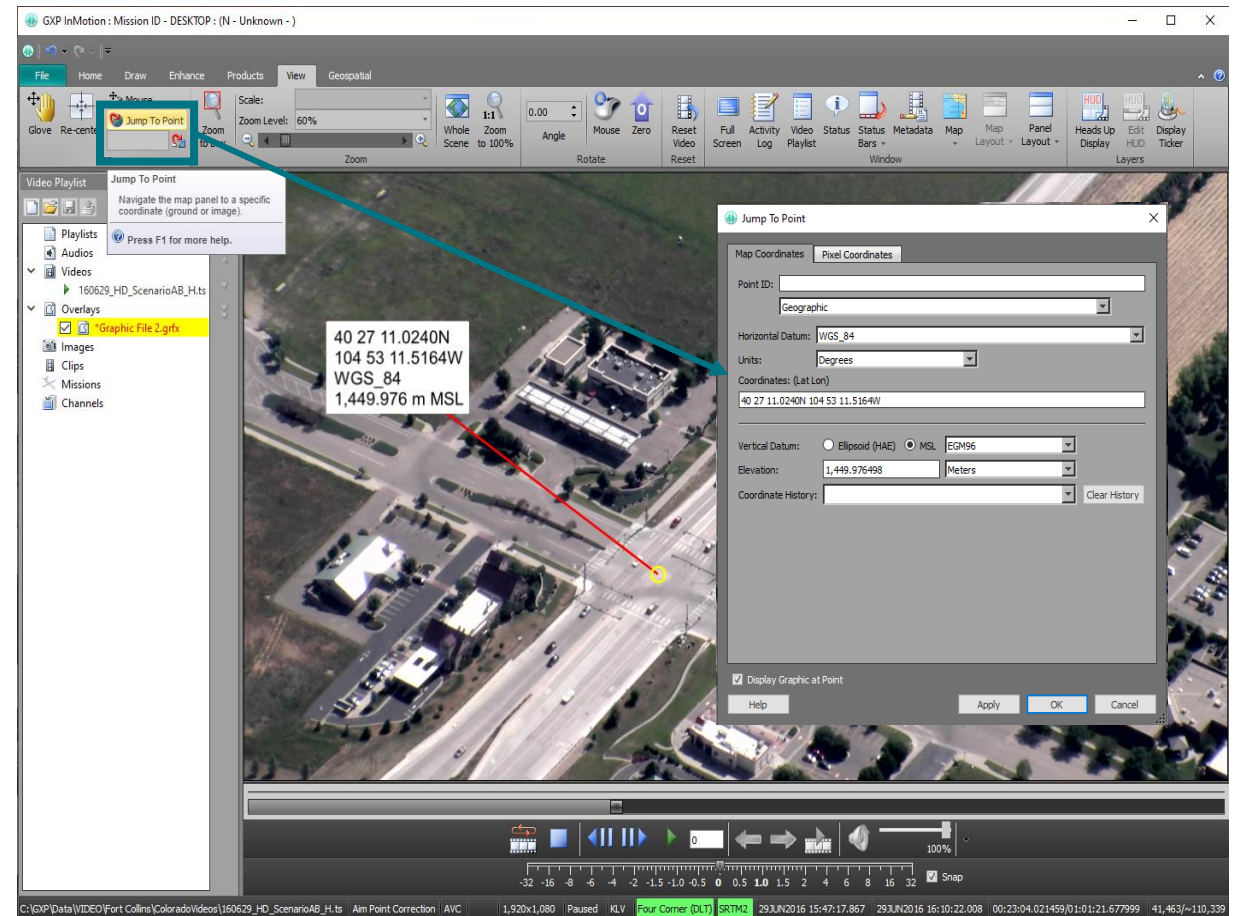


Imagery of MX-15 videos over Ft. Collins, CO; Courtesy of L-3 Communications, EO/IR Inc.

Added 'Jump to' Capabilities to GXP InMotion

New for
v4.5.0.3

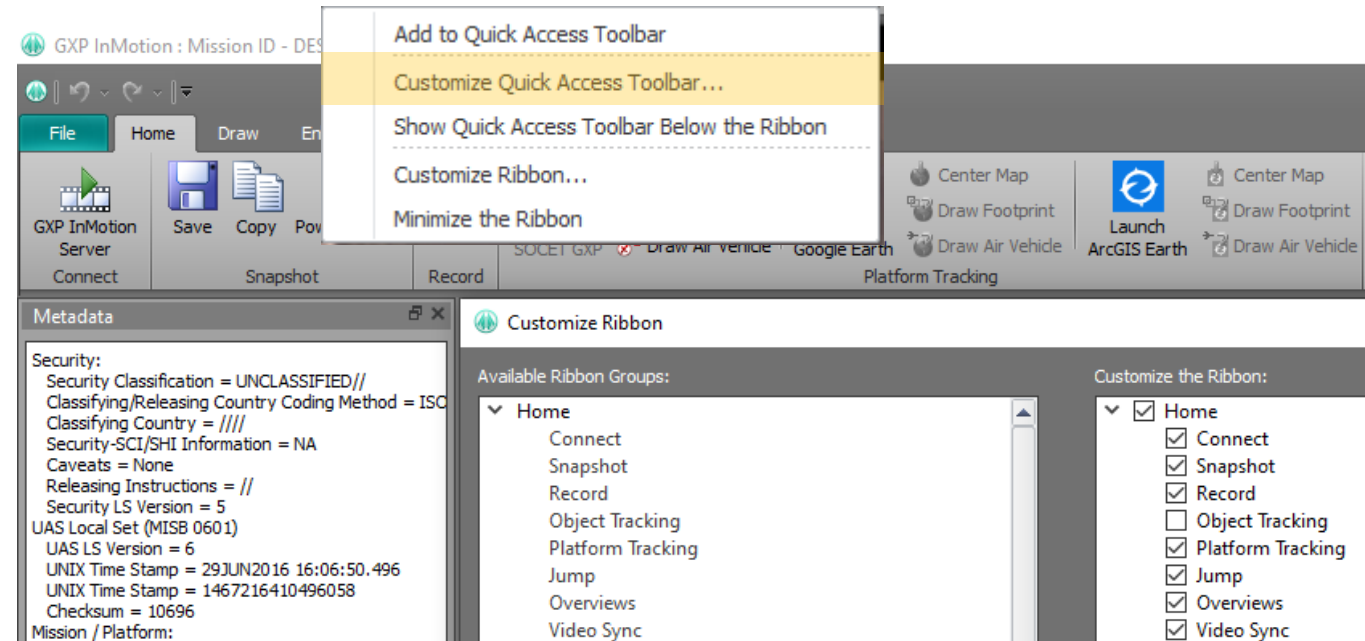
- Use the new Jump to Point or Jump to Coordinate in GXP InMotion to navigate to a specific coordinate in the video scene. This functionality moves the cursor to an exact coordinate for a georeferenced video. The panel moves the cursor to the point of interest on the video (or off the video), and re-centers the video to display the coordinates not visible on the panel. Jump to Point will also place a Marker at the location and display the coordinates using the innovative GXP Auto Labels capabilities.



Imagery of MX-15 videos over Ft. Collins, CO; Courtesy of L-3 Communications, EO/IR Inc.

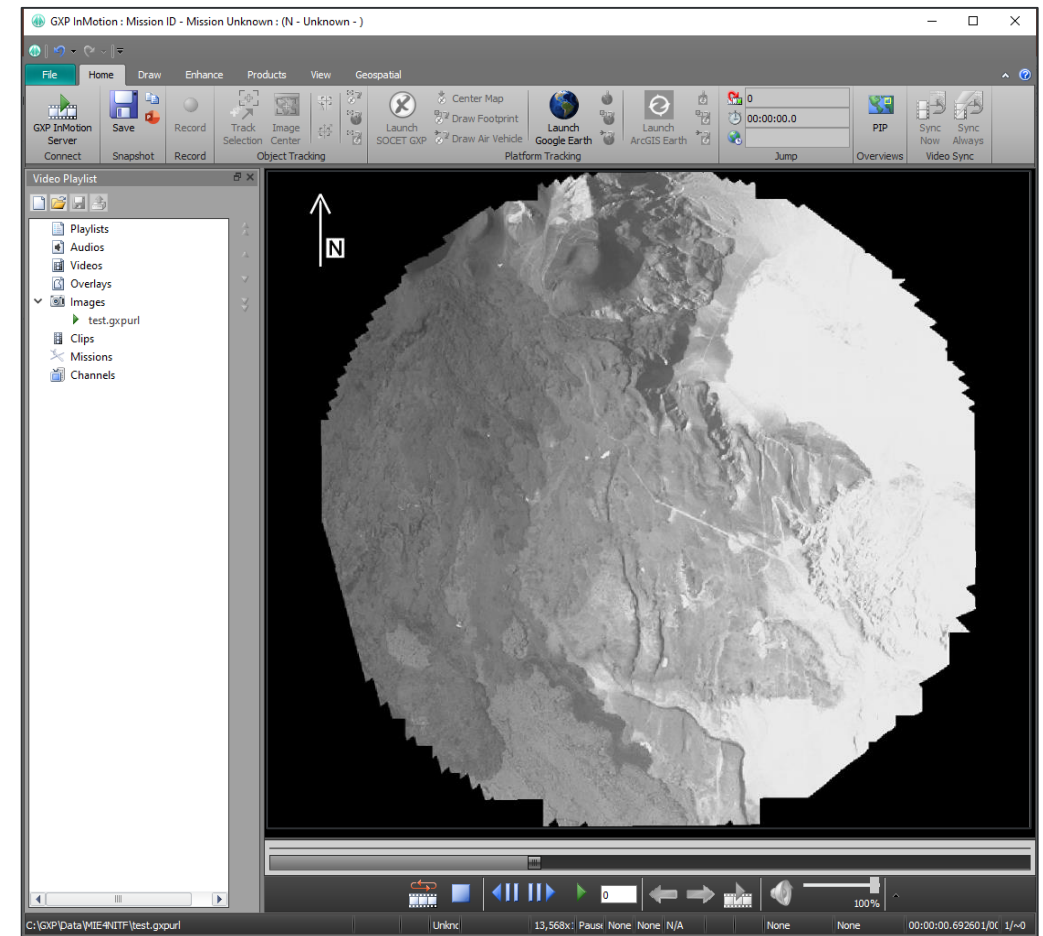
Customize Ribbon

- Streamline access to commonly used tools by adding up to three user Ribbons that contain the functionality from other Ribbons relevant to your workflows.
- Simplify the GXP InMotion user interface by hiding groups of buttons or entire tabs of rarely used functionality.
- Create custom tabs with mix and match functionality from other tabs.



Pre-GXP InMotion v4.5.0.3 – MIE4NITF updates

- Available in v4.4.1.3
 - Integrate MSP sensor models for MIE4NITF imagery.
 - MIE4NITF metadata to Snapshot/chip NITF Output Files.
- Available in v4.5.0.1
 - Add support for MIE4NITF Derived Shapefile Overlays and 4676/XML.
 - Display MIE4NITF footprint in the Map Window.
 - Jump To Point/Coordinate available for MIE4NITF.
- Available in v4.5.0.2
 - MIE4NITF derived shapefile overlays in video scene.
 - WYSIWYG (What You See Is What You Get) clipping/encoding of MIE4NITF out to standard video formats.

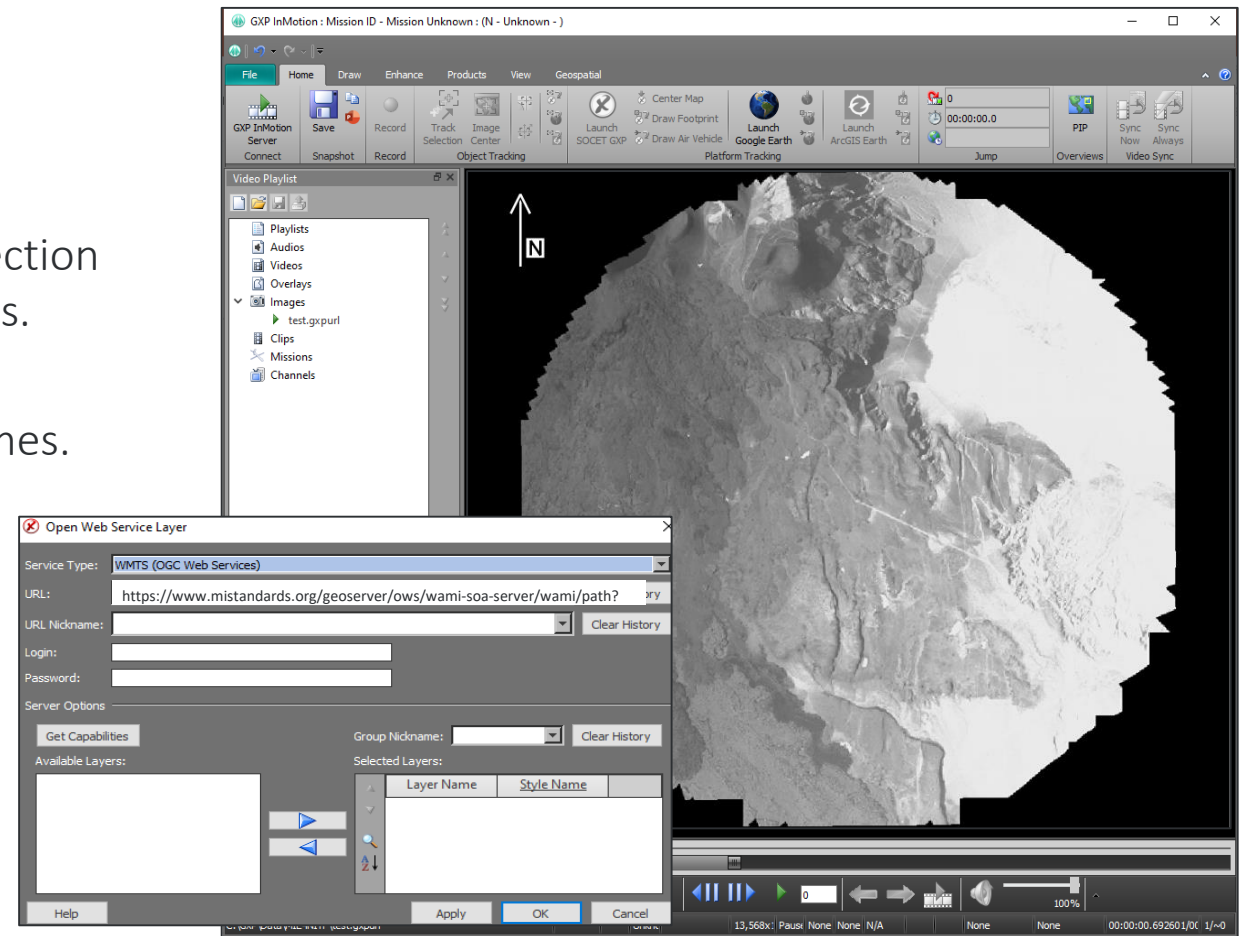


Imagery provided by the MISB (Motion Imagery Standards Board).

New for
v4.5.0.3

GXP InMotion v4.5.0.3 – MIE4NITF updates

- Now available in v4.5.0.3:
- Open OGC-based MIE4NITF data streams:
 - This feature will allow the desktop to utilize an OGC/WAMI server to retrieve a full WAMI collection (of images) and play it back like local WAMI files.
 - Retrieve basic "video" metadata including time bounds, geospatial bounds and number of frames.
 - Load each image with sensor model.
 - Provide pan, zoom, and rotate on dataset.
 - Play at the native frame rate.



Imagery provided by the MISB (Motion Imagery Standards Board).

New for
v4.5.0.3

Other significant enhancements

- Added support for CSM (Community Sensor Model) to GXP InMotion.
- Added support for Amended FMV/KLV Metadata for Registered Products.
- Logging Performance.
- Python wrapper for video API.
- New for 4.5.0.3:
 - Integrate FFmpeg v4.4.1 Desktop.
 - Enhanced MISB601 support and MISB ST1010.2 support in MISB1107.
 - Update to MISB 102.12, 601.14, 806.4, and 1107.3 (update KLV parsing to support the latest versions all of the MISB standards that GXP InMotion can decode).
 - The GXP InMotion API now provides a way to load a Standard ID for every Loaded Video.
 - Background: The API pattern should use a Std<type>Id when dealing with data types like image, terrain, features, and graphics layouts. However, there was no equivalent to the StdImageId (for video) that existed; neither was there a standard video manager. Now that multiple panels/videos are allowed in the application, and APIs are being generated to manage data, the need for a capability to generate a standard video ID for each video that can be used internally and via the API became a priority. This feature created the StdVideoId and a video manager that can allocate StdVideoIds on load and destroy them on their closure.

Thank you

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